

Age Of Sigmar And The End Of Warhammer Terminally Incoherent

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The End of Enlightenment Richard Strachan
2021-12-21

Explore notions of destiny and divinity through the lens of the Lumineth Realm-lords Long have the Lumineth Realm-lords held themselves aloof from the troubles of the Mortal Realms. But now, as Nagash asserts his dominion over the living and the dead, the Lumineth must strike back. For Carreth Y'gethin, a legendary warrior and powerful Stonemage, the war against Nagash is merely a distraction from the Lumineth's true purpose - to hone their spiritual equilibrium and prevent their realm falling back into the madness that once plagued it. But when Carreth's sister is horrifically killed fighting the undead, he finds himself inexorably drawn back into the struggle. As the Ossiarch Bonereapers invade Hysh, Carreth is charged by Teclis himself to defeat one of Nagash's most dangerous generals, who is destined to destroy the Light of Eltharion, the Lumineth's greatest champion. The Stonemage must conquer the warring emotions within and slay this champion of Death, lest the light of Hysh fade from the Mortal Realms forever...

The Legend of Sigmar Graham McNeill
2017-09-05

The definitive origin story of the God-King Sigmar in a collected omnibus edition. Before he became the God-King of Azyr and saviour of the

Mortal Realms, before the Old World perished in the fires of the End Times, before even the rise of the Empire, Sigmar was a mortal man. As the young chieftain of the Unberogen tribe, he saved the high king of the dwarfs, earning the eternal friendship of the mountain folk. When a mighty horde of orcs threatened his lands, he united the tribes of men to stand against them at Black Fire Pass. He broke the siege of Middenheim and pushed back the forces of Chaos. And in defeating the great necromancer Nagash, he saved mankind, securing the future of the Empire and taking his first steps on the road to godhood. His deeds are legend. This is his story.

Call of Archaon - David Annandale 2017-01-10
Three champions of Chaos face hellish trials to become one of Archaon's chosen Knights of Ruin. Of the many champions of Chaos, none are as great or as feared as mighty Archaon. He is the Everchosen, Exalted Grand Marshal of the Apocalypse and Ender of Worlds, and it is a worthy warrior indeed who can fight by his side. Such Knights of Ruin are known as the Vanguard. Only by answering the call of Archaon can a warrior of Chaos ascend to their ranks, and acceptance is never guaranteed, for their mettle must first be proven. In this dark tale, three fell champions of the Chaos Gods all heed the call of the Everchosen. Each desires the ultimate prize: to become part of the

Varanguard. But where one is chosen, others will fail, for Archaon's will is cruel and his trials exacting...

Europe and the End of the Age of Innocence -

Francesco M. Bongiovanni 2018-04-02

"Bongiovanni's message should be heeded, especially in Brussels, Berlin and Paris" - John Peet, Political Editor, The Economist Francesco Bongiovanni returns with a sequel to *The Decline and the Fall of Europe*, a book Guardian journalist Nils Pratley labelled 'a wake-up call for the twenty-first century'. Since 2012 Europe has been confronted with new, unexpected game-changing challenges such as the refugee crisis and its human tsunami, the surprise of Brexit and the explosion of 'alternative' politics. Europeans have finally come to realize that the open-societies that they have been comfortably living in are under threat and fragmenting, leaving their survival uncertain. Minorities are falling prey to an Islamist ideology that conveys values and customs diametrically opposed to European ones. Terrorist acts have become the 'new normal', part of daily life. The North-South cleavage brought about by the eurozone crisis is now completed by a deep East-West cleavage born from the refugee crisis. Against this backdrop, a Germany that is not all that it seems has become Europe's de-facto ruler, but is unfit to lead, while Trump's America cannot be counted on as it once used to be, forcing Europe to fend for itself. A beacon of stability and prosperity in the past, a naive and unprepared Europe, facing new and terrifying challenges is today more than ever torn apart, increasingly unstable and adrift.

Hallowed Ground - Richard Strachan 2022

The Siege of Excelsis is over at last, and the survivors count the costs amidst the rubble of their city. Even for Galen and Doralia ven Denst, two of the most feared witch hunters in the Order of Azyr, the horrors they have witnessed are not so easily dismissed. Struggling with the traumas inflicted by the siege, Doralia's concerns only grow when her father disappears into the wilds of Ghur. As she sets off on his trail, Doralia begins to suspect that Galen is hunting down a dark secret from their past - one that might hold the key to a new threat rising to engulf Excelsis. With the city barely recovered from its ordeal, both witch hunters must make a

fatal choice between the desire for revenge and the rigours of duty - and should they decide poorly, Excelsis will pay the price. Written by Richard Strachan

Doom of the Elves - Gav Thorpe 2016-04-05

With Naggaroth besieged by the hordes of Chaos, the Witch King Malekith makes the decision to abandon the Land of Chill and make one final attempt to seize the throne of Ulthuan. Omnibus containing two novels in the End Times series: *The Curse of Khaine* and *Deathblade*. *The Curse of Khaine* With Naggaroth besieged by the hordes of Chaos, the Witch King Malekith makes the decision to abandon the Land of Chill and make one final attempt to seize the throne of Ulthuan. As the druchii march upon the soil of their ancestral home once again, long-laid plans come to fruition and treachery blooms, bringing Malekith closer than ever to his goal. All that stands in the Witch King's way is the Regent of Ulthuan, Prince Tyrion, and the darkness within Malekith's own soul, the call of the Curse of Khaine. *Deathblade* It has taken decades, but Malus Darkblade has finally plotted, schemed and murdered his way to power, as the ruler of the city of Hag Graef and general of the Witch King Malekith's armies. But his position is imperilled when Malekith orders an all-out assault on Ulthuan - with Darkblade in the vanguard. As he wages war on the high elves, Darkblade must decide where his loyalties lie - will he follow Malekith to the death, or will he finally rise up and try to claim the throne of Naggaroth for himself? And either way, will he survive?

Scourge of Fate - Robbie MacNiven 2019-10-08

The Varanguard are the elite warriors of the Everchosen, those worthy of fighting by Archaon's side. When treachery strikes, Vanik, one such warrior, will stop at nothing to bring Archaon's vengeance to his foes. Archaon, the Everchosen, is the most powerful and feared of all the great Champions of the Dark Gods. Warlords of immense cruelty, who have waged innumerable campaigns of suffering and slaughter, thirst to fight by his side. Such Knights of Ruin are known as the Varanguard. Though Vanik the Black Pilgrim's blade drips with the blood of conquered empires, he is yet to prove himself worthy of ascension into the Fifth Circle of the Varanguard. At last, he faces his

final, noxious quest: to hunt down and slay a legendary hero of Order that prophecies foretell will liberate the Mortal Realms from the stranglehold of Chaos. Yet when a betrayal strikes the very heart of the Varanspire, the great fortress of the Everchosen himself, it soon becomes clear to Vanik that Sigmar's Chosen is not the only threat to Archaon's reign that he must defeat. For Vanik, there will be only victory or oblivion. For he is a Varanguard, and no enemy of the Three Eyed King will escape his blade, lest the Varanspire fall.

War Without End - Various 2017-01-31

Archaon - Rob Sanders 2015-02-01

In the north of the world the forces of Chaos gather, awaiting their moment to strike. At their head is the Everchosen, the warrior who will lead the final, cataclysmic assault that will usher in the End Times and the reign of the Ruinous Powers. But he was not always thus - he was once a man, a devout servant of the warrior-god Sigmar. What could cause such a soul to fall to the worship of the Dark Gods? What dark events could have put a knight of the Empire on the path to becoming the harbinger of the world's end? And just who was the man who will become known to all as Archaon? Previous Titles: - *Gotrix & Felix: Kinslayer* (978184707299) - HB £17.99 - *Bane of Melakith* (9781849707664) - B Fmt PB £8.99

The Rise of the Horned Rat - Guy Haley 2015-05-12

The End Times are coming. In the warrens of Skavenblight, a new power is rising. The verminlords walk the earth and they plan to lead the skaven to their destiny as rulers of the world. The End Times are coming. In the warrens of Skavenblight, a new power is rising. The verminlords walk the earth and they plan to lead the skaven to their destiny as rulers of the world. But for Queek Headtaker, the only destiny that matters is his own, as he plans his final assault on Karak Eight Peaks. In the depths of that ancient city, two rival kings - the goblin Skarsnik and the dwarf Belegar - prepare to meet the onslaught. And in Karaz-a-Karak, High King Thorgrim Grudgebearer presides over what he knows, in his heart, is the end of the dwarf empire. The Horned Rat rises and nothing will ever be the same...

The Warlock of Firetop Mountain Steve Jackson 2009

The bestselling, classic, first-ever Fighting Fantasy title, relaunched for a new generation.

God King - Graham McNeill 2011-01-01

Sigmar, the first emperor, is a god amongst men, a peerless leader and an unbreakable warrior. Having triumphed over the orcs at Black Fire Pass and defeated the Chaos invasion of Middenheim, the Empire knows a measure of peace. But in the vast deserts of Nehekhar, another empire is rising born of madness and destruction.

Lords of the Dead - Josh Reynolds 2016-02-09

The fate of The Old World hangs in the balance. Heroes rise and fall as they battle the Ruinous Powers in a last desperate attempt to save the mortal realm. The Gods of Chaos only want total destruction and their victory seems inevitable..... Includes the first two novels in the End Times series: *The Return of Nagash* and *The Fall of Altdorf*. The Return of Nagash As the forces of Chaos threaten to drown the world in madness, Manfred von Carstein and Arkhan the Black put aside their difference and plot to resurrect the one being with the power to stand against the servants of the Ruinous Powers and restore order to the world - the Great Necromancer himself. As they set about gathering artefacts to use in their dark ritual, armies converge on Sylvania, intent on stopping them. But Arkhan and Manfred are determined to complete their task. No matter the cost, Nagash must rise again. *The Fall of Altdorf* With the hordes of Chaos marshalling in the north, Emperor Karl Franz leads his armies in defence of his realm. But when the worst happens and the Emperor is lost, it falls to Reiksmarshal Kurt Helborg to return to Altdorf, capital of the Empire, and prepare to meet the forces of the Ruinous Powers in a final battle for that ancient city. As plague spreads and the defences weaken, all seems lost, until help arrives from a most unexpected source... if Helborg can bring himself to accept it.

The Red Feast - Gav Thorpe 2019-10-29

On the Flamescar Plateau, a time of peace and prosperity is threatened by a distant sorcerous power. Can Athol Khul bring the tribes together to keep the peace, or will war claim them all - and destroy their future? The coming of the God-

King Sigmar has brought relative peace and prosperity to the Great Parch. Yet across the sun-drenched plains of the Flamescar Plateau the passions of the tribes are intemperate and generations of loyalty to the Hammergod cannot wholly erase their warlike past and bloodthirsty traditions. Among them live the Khul, outsiders allied to the mighty Aridians through shared blades. Athol Khul is the spear-carrier, the bridge between these peoples, and to him falls a near-impossible task when a distant sorcerous power threatens the alliance. With the lives of his family and people hanging in the balance, Athol must secure whatever companions and powers he can to aid in the coming war. In doing so, he starts upon a path that will lead to glory and ruin in equal measure.

The Court of the Blind King - David Guymer
2020-07-07

Idoneth Deepkins vs Chaos - let battle commence. Deep beneath the oceans of Ghyran, in kingdoms forgotten by gods and time and overlooked by the ravages of Chaos, the Idoneth Deepkin endure in bitter solitude. However, the Jade Throne of Briomdar sits empty, its long isolation threatened as never before in its history. The Everqueen's warsong awakens the forests of both land and sea and everywhere the diseased knights of Nurgle fight to the last foetid breath for the verdant Realm they claim as theirs. But, for Prince Lurien this time of peril is one ripe with opportunity. It will take every drop of wit, guile, and treachery the prince has to overcome not only the myriad foes of the Idoneth, but his fellow Deepkin as well.

The Return of Nagash - Josh Reynolds
2015-02-03

An ancient evil returns to the Warhammer World. The End Times are coming. As the forces of Chaos threaten to drown the world in madness, Mannfred von Carstein and Arkhan the Black put aside their difference and plot to resurrect the one being with the power to stand against the servants of the Ruinous Powers and restore order to the world - the Great Necromancer himself. As they set about gathering artefacts to use in their dark ritual, armies converge on Sylvania, intent on stopping them. But Arkhan and Mannfred are determined to complete their task. No matter the cost, Nagash must rise again.

Gloomspite - Andy Clark 2020-01-07

A twisted and disturbing tale of the grots of the Mortal Realms. Strap in - this is going to be a wild ride... In the dark corners of the Mortal Realms, the mysterious Gloomspite Gitz go to war, following the trail of their abominable deity. Nowhere is beyond the sight of the Bad Moon, not even those places under Sigmar's protection, like the city of Draconium, sweltering beneath the scalding rain of Aqshy. In this boiling pot of tension, the regent prays to Sigmar for guidance while Captain Helena Morthan puts out fires: blades drawn in the streets, heretical doomsayers preaching the end of days, and insects eating watchmen alive. When the grieving warrior Hendrick and his warband arrive at the gates with a prophetic warning, Captain Morthan sees a way to save her people. But with Skragrott the Loonking plotting underneath Draconium, and the Bad Moon looming in the sky above, will there be a city left to save?

Gotrek & Felix: Road of Skulls - Josh Reynolds
2013-01-29

The return of Black Library favourites Gotrek & Felix Gotrek and Felix: unsung heroes of the Empire, or nothing more than common thieves and murderers? The truth perhaps lies somewhere in between, and depends entirely upon whom you ask... Gotrek and Felix race to the dwarf hold at Karak Kadrin, finding it besieged by one of the grand armies of Chaos warlord Garmr. When King Ungrim Ironfist speaks of the legendary 'Road of Skulls' and of the hated foe's attempts to open a portal into the Realm of Chaos, Gotrek senses that a great doom awaits him - though it may not be the one he would choose for himself. As the king's own son leads his army of Slayers to fulfil an ancient prophecy, it seems that Garmr's hour of victory may be at hand.

The End Times - Gav Thorpe 2015-03-01

The End Times are coming. In the warrens of Skavenblight, a new power is rising. The verminlords walk the earth and they plan to lead the skaven to their destiny as rulers of the world. The End Times are coming. In the warrens of Skavenblight, a new power is rising. The verminlords walk the earth and they plan to lead the skaven to their destiny as rulers of the world. But for Queek Headtaker, the only destiny

that matters is his own, as he plans his final assault on Karak Eight Peaks. In the depths of that ancient city, two rival kings - the goblin Skarsnik and the dwarf Belegar - prepare to meet the onslaught. And in Karaz-a-Karak, High King Thorgrim Grudgebearer presides over what he knows, in his heart, is the end of the dwarf empire. The Horned Rat rises and nothing will ever be the same...

The Lord of the End Times - Josh Reynolds
2015-06-02

The End Times have come. Archaon Everchosen marches on the city of Middenheim, and if he captures it, the key to the Chaos gods' ultimate victory will be his. The last heroes of men, elves and dwarfs gather to stop him, but to stand against the hordes of the Ruinous Powers, they must turn to darker allies. Against all reason, the last hope for the world may be the Undying King, Nagash himself - if he and the mortal races can find common cause and work together. If they cannot, Archaon's plan will come to fruition and the world will be consumed by Chaos.

Legends of the Age of Sigmar - David Annandale
2017-01-24

The Age of Sigmar has dawned, and across the Mortal Realms, the forces of Order and Chaos battle for supremacy. It is not only the Stormhosts of Sigmar who fight for control of the Mortal Realms. Many other peoples, those pledged to Order and others to Chaos, wage war on behalf of gods and kings. From the grim duardin Fyreslayers of the mountain lodges to the enigmatic and otherworldly sylvaneth of Alarielle's court, and even the wretched skaven of diseased Clans Pestilens - all must play their part in the struggles to come, forging their own legends in the Age of Sigmar... This diverse omnibus contains stories by some of Black Library's most popular authors, including David Annandale, Guy Haley, David Guymer, Robbie MacNiven, Josh Reynolds, Rob Sanders and Gav Thorpe.

A Dynasty of Monsters - David Annandale
2022-03-29

Get an insight into one of the newest threats to the Mortal Realms - the monstrous vampire queen Lauka Vai and her dynasty of terrifying, bloodthirsty killers. The Colonnade, a free city held aloft by gargantuan pillars and crowned

with a spire of diamonds, is the jewel of Ghur, obsessed with purity in a realm of bestial savagery. But now, it faces annihilation at the hands of an unstoppable beastherd. In a desperate gamble, Councillor Atella Reigehren requests the aid of a being anathema to the Colonnade. She seeks Lauka Vai, the Mother of Nightmares, and her dynasty of monsters, the Avengorii. The crucible of war has thrown these factions together, but can they put their differences aside to face this common foe, or will the clash of purity and monstrosity be their undoing?

Tyri on & Tecl i-s William King 2018-12-25

This omnibus tells the story of Tyrion and Teclis, saviours of high elf race and the heroes of Ulthuan. Tyrion and Teclis: the most legendary high elf heroes to roam the earth. Destined for greatness from birth, the twin brothers are as different as darkness and light. While Tyrion, a calculating tactician and unrivalled swordsman, inspires valour and fidelity in those around him, Teclis is the most powerful natural sorcerer of the age, harnessing a power that rivals even the mythic Caledor. Relive the twins' most gripping adventures - from their quest through the deadly jungles of Lustria in search of the fabled lost sword of Caledor, through to the blood-thirsty battle to save their homeland from the malevolent Witch King, Malekith. This collection of William King's Blood of Aenarion, Sword of Caledor and Bane of Malekith brims with rip-roaring adventure.

Eye of Terra - Various 2017-06-27

An anthology of Horus Heresy tales written by some of Black Library's bestselling authors. The galaxy burns at Horus's command, and a billion more lives are lost with each passing moment - though it was not always so. Once, the title of Warmaster stood for honour, loyalty and a fierce pride in the strength of the Space Marine Legions. But perhaps by following the myriad lines of destiny and defiance that were already woven around the primarchs and their sons, we may yet come to understand the bitterness that can eat away at even the most steadfast of souls... This Horus Heresy anthology contains fifteen short stories by authors including Graham McNeill, Nick Kyme, Gav Thorpe, Chris Wraight and many more. It also includes Aaron Dembski-Bowden's acclaimed novella Aurelian.

The Red Duke - C. L. Werner 2011

The Red Duke was once a valorous and honourable knight. Betrayed and struck down in battle, he rose again as a bloodthirsty vampire lord. After a campaign of butchery the undead fiend was defeated and entombed. After half a century of interment, the Red Duke is resurrected by the vampiric witch Jacquetta.

Stormvault - Andy Clark 2021-10-26

Giant action packed battles in the Mortal Realm! An ancient labyrinth of eerie subterranean ruins and creeping shadow, the dead city of Mordavia has long concealed a secret of unimaginable power. Now, as vast armies gather and war drums thunder, the perilous treasures of this cursed city are about to be unleashed. Lord-Celestant Kalyani Thunderblade leads her Celestial Vindicators into battle, determined to ensure that the city's secrets remain forever under lock and key. Yet the odds are stacked steeply against her: plague-ridden legions of maggotkin, swarming tides of skaven, brutal greenskin hordes and mercenary Kharadron Overlords are all racing for the prize, shattering the sepulchral silence as they transform Mordavia's ruins into a blood-drenched battleground. Worse still, something monstrous stirs ever-closer to wakefulness deep beneath the city's buried streets. At the head of a desperate alliance, Thunderblade must battle twisted warlords, rising storms of dark sorcery and her own inner demons to achieve victory in Mordavia, lest she pay the ultimate price...

Soulbound - Emmet Byrne 2021

The Mortal Realms are besieged. Packs of savage beasts stalk the wilderness. Parades of disquiet dead stirred by baleful magics haunt the nights, enacting terrible vengeance upon the living. Hordes of Orruks, Grots, and Gargants rampage unchecked, driven by little more than destruction and despoilment for their own amusement. And the innumerable servants of the Ruinous Powers that once brought about the end of the world take root wherever mortals tread. The realms are rocked by never-ending conflict and nowhere is truly safe... The Mortal Realms are filled with countless strange creatures and monstrous beasts. The Warhammer Age of Sigmar Soulbound Bestiary provides a vast collection of these great and terrible foes to use in your Warhammer Age of

Sigmar: Soulbound adventures, and gives GMs advice on how best to build exciting encounters with these monstrous and maniacal foes.

Soul Wars - Josh Reynolds 2018-07-10

Nagash revives an ancient grudge with the God-King Sigmar as a ferocious new war between the living and the dead shakes the Mortal Realms. The Mortal Realms tremble with unending war. In Shyish, the Realm of Death, an ancient evil stirs, sensing opportunity. Nagash, the Undying King and God of Death, sets his gaze upon the citadels of the living and the servants of Sigmar, the God-King of Azyr. Allies once, joined together against the machinations of the Ruinous Powers, the two gods now find themselves enemies. Nagash, burning with the need to avenge an ancient slight, calls forth his soulless legions to sweep across the realm he claims as his own and reassert death's dominion over all things, as the War of Heaven and Death begins anew.

The Macharian Crusade Omnibus - William King 2017-02-07

Omnibus edition containing all three novels in The Macharian Crusade trilogy: Angel of Fire, Fist of Demetrius and Fall of Macharius. At the dawn of the 41st millennium, Lord Solar Macharius and his vast Astra Militarum armies embark upon the reconquest of a thousand worlds. Only Macharius, his will idomitable, has the strength of purpose and leadership to bring about such an immense undertaking, a crusade the like of which has not been seen since the dark days of the Heresy. But the countless wars are all-consuming, devouring men and materiel, and soon even Macharius's trusted generals and advisors begin to question the feasibility of such a punishing and seemingly endless campaign. As the battlefield stretches across the length of the stars and over a thousand worlds, can Macharius hold his crusade together or will it end in ignominy and flame?

The End of Europe - James Kirchick 2017-03-07

Once the world's bastion of liberal, democratic values, Europe is now having to confront demons it thought it had laid to rest. The old pathologies of anti-Semitism, populist nationalism, and territorial aggression are threatening to tear the European postwar consensus apart. In riveting dispatches from this unfolding tragedy, James Kirchick shows us the shallow disingenuousness

of the leaders who pushed for "Brexit;" examines how a vast migrant wave is exacerbating tensions between Europeans and their Muslim minorities; explores the rising anti-Semitism that causes Jewish schools and synagogues in France and Germany to resemble armed bunkers; and describes how Russian imperial ambitions are destabilizing nations from Estonia to Ukraine. With President Trump now threatening to abandon America's traditional role as upholder of the liberal world order and guarantor of the continent's security, Europe may be alone in dealing with these unprecedented challenges. Based on extensive firsthand reporting, this book is a provocative, disturbing look at a continent in unexpected crisis.

Poems for the End of the Age John Peter Allemand 2016-10-12

Poems for the End of the Age is a poetry book with an apocalyptic message. A reading of the Book of Revelation, the last book of the Bible and also known as the Revelation to John or the Apocalypse, has led the author to an entirely new and astounding interpretation of a number of John's visions. His conclusion is that there will be an end-time upheaval in the world order and, specifically, a catastrophic war between the United States and Russia before the end of 2030. An Introduction offers the historical background and the detailed analysis of the Apocalypse for this frightening scenario. The following seventy rhymed quatrains are divided into two collections, namely, Reflections of a Believer and Empire of the Apocalypse. The former includes verses of a Christian, inspirational, and personal nature while the latter directly addresses the author's interpretation of the Apocalypse. In a poem of 100 rhymed quatrains entitled Discourse on the Mosel or The Century Poem, four characters, namely, an American, a German, an Israeli, and a Poet, discuss their views of recent historical events and their prognostications for the future.

The End Times - Guy Haley 2015-04

The End Times are coming. In the warrens of Skavenblight, a new power is rising. The verminlords walk the earth and they plan to lead the skaven to their destiny as rulers of the world. The End Times are coming. In the warrens of Skavenblight, a new power is rising. The verminlords walk the earth and they plan to lead

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The Fall of Altdorf - Chris Wraight 2015-03-03

With the hordes of Chaos marshalling in the north and the Emperor lost, it falls to Reiksmarshal Kurt Helborg to prepare to meet the forces of the Ruinous Powers. The End Times are coming. With the hordes of Chaos marshalling in the north, Emperor Karl Franz leads his armies in defence of his realm. But when the worst happens and the Emperor is lost, it falls to Reiksmarshal Kurt Helborg to return to Altdorf, capital of the Empire, and prepare to meet the forces of the Ruinous Powers in a final battle for that ancient city. As plague spreads and the defences weaken, all seems lost, until help arrives from a most unexpected source... if Helborg can bring himself to accept it.

Skarsnik - Guy Haley 2013-07-16

The rise of the goblin king The goblin chieftain Skarsnik's name is known and feared throughout the Old World. When a greenskin horde threatens the borders of the Empire, the greatest military minds in Altdorf seek assistance from a most unlikely source - the disgraced poet Jeremiah Bickenstadt. Though long since consumed by madness, he claims to have spent a great deal of time in the company of the feared Warlord of the Eight Peaks, and can offer a unique insight into what it is that drives and motivates him. From humble beginnings, a monstrous legend is born.

Neferata - Josh Reynolds 2013-01-01

The vampire queen Neferata plots to create a new empire. Neferata is a queen without a kingdom. Lahmia has fallen, her vampire children have scattered and she is reduced to draining blood from the beasts of the mountains. After a chance encounter with a party of dwarfs, she sets her sights on a capital for her new empire - the stronghold of Silver Pinnacle. She calls her allies to battle - but can she truly trust

Ushoran, Lord of Masks, and his bestial Strigoi vampires?

War Storm - Various 2016-08

Lord of Chaos - Rob Sanders 2016-04

Archaon faces unimaginable perils and devastating betrayals in his quest to assume the mantle of Lord of Chaos, the harbinger of the End Times.

The Spear of Shadows - Josh Reynolds

2018-03-06

A band of mortal heroes are sent by the duardin god Grungni to retrieve an artefact of dark power and keep it from the clutches of Chaos. In the beginning, there was fire. And from that fire came eight weapons of terrible power, honed to a killing edge by the chosen weaponsmiths of Khorne. Now, as the Mortal Realms echo with the thunder of war, the great powers seek to acquire the eight wherever they might be found, no matter the cost. In a city of prophecy and secrets, Grungni, smith-god of the duardin, gathers together a group of mortal warriors from across the realms in order to locate the first of the eight weapons. But they are not alone in their quest; agents of the Ruinous Powers search for the weapon for themselves. Now the race is on, as man, duardin and daemon alike seek to claim the Spear of Shadows...

Realm-lords - Dale Lucas 2020-12-22

Explore the story of the new Age of Sigmar faction, The Lumineth Realm-lords... A single, harrowing trial stands between Ferendir and a life of loyal service to his Alarith temple. But on the day of the young aelf's final initiation, a Slaaneshi warhost descends upon his mountain home, leaving slaughter and destruction in their wake and stealing a long-hidden Lumineth treasure of terrible power. His world now torn asunder, Ferendir and his stalwart masters Serath and Desriel are forced to navigate a realm at war to stop the depraved warriors of the Dark Prince. The three Alarith Stoneguard must gather a band of Lumineth champions and embark upon a perilous quest. Failure is inconceivable, for the Hedonites seek to awaken an ancient and cataclysmic weapon, one with the power to bring Hysh to its knees.

The End Times - Josh Reynolds 2015-06-01

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