

# Death Cure Maze Runner

## Three

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*The Kill Order (Maze Runner, Book Four; Ori gi n)*James

Dashner 2014-01-07

Book four in the blockbuster Maze Runner series that spawned a movie franchise and ushered in a worldwide phenomenon! And don't miss The Fever Code, the highly-anticipated series conclusion that finally reveals the story of how the maze was built! Before WICKED was formed, before the Glade was built, before

Thomas entered the Maze, sun flares hit the earth, killing most of the population. Mark and Trina were there when it happened. They survived. But now a virus is spreading. A virus that fills humans with murderous rage. They're convinced that there's a way to save those who are left—if they can stay alive. Because in this new, devastated world, every life has a price. And to some you're worth more dead than

alive. The end is only the beginning. The Maze Runner, Maze Runner: The Scorch Trials, and Maze Runner: The Death Cure are all now major motion pictures featuring the star of MTV's Teen Wolf, Dylan O'Brien; Kaya Scodelario; Aml Ameen; Will Poulter; and Thomas Brodie-Sangster. Also look for James Dashner's edge-of-your-seat MORTALITY DOCTRINE series! Praise for the Maze Runner series: A #1 New York Times Bestselling Series A USA Today Bestseller A Kirkus Reviews Best Teen Book of the Year An ALA-YASLA Best Fiction for Young Adults Book An ALA-YALSA Quick Pick "[A] mysterious survival saga that passionate fans describe as a fusion of Lord of the Flies, The Hunger Games, and Lost." —EW "Wonderful action writing—fast-paced...but smart and well observed." —Newsday "[A] nail-biting must-read." —Seventeen "Breathless, cinematic action." —Publishers Weekly "Heart pounding to the very last moment." —Kirkus Reviews "Exclamation-worthy."

—Romantic Times "James Dashner's illuminating prequel [The Kill Order] will thrill fans of this Maze Runner [series] and prove just as exciting for readers new to the series."

—Shelf Awareness, Starred "Take a deep breath before you start any James Dashner book."

—Deseret News

*The Journal of Curious Letters*

James Dashner 2009-12-22

Thirteen-year-old Atticus "Tick" Higginbottom begins receiving mysterious letters from around the world signed only "M.G.," and the clues contained therein lead him on a journey to the perilous 13th Reality and a confrontation with evil Mistress Jane.

**Maze Runner 3: The Death Cure** - James Dashner

2013-12-05

The Trials are over. WICKED have collected all the information they can. Now it's up to the Gladers to complete the blueprint for the cure to the Flare with a final voluntary test. But something has happened that no-one at WICKED has foreseen: Thomas has remembered more than

they think. And he knows WICKED can't be trusted ... The time for lies is over. But the truth is more dangerous than anyone could have imagined. With the Gladders divided, can they all make it?

27 *Hburs* - Tristina Wright  
2017-10-03

Rumor Mora fears two things: hellhounds too strong for him to kill, and failure. Jude Welton has two dreams: for humans to stop killing monsters, and for his strange abilities to vanish. But in no reality should a boy raised to love monsters fall for a boy raised to kill them. Nyx Llorca keeps two secrets: the moon speaks to her, and she's in love with her best friend, Dahlia. Braeden Tennant wants two things: to get out from his mother's shadow, and to unlearn his colony's darkest secret. To save everyone they love, they'll both have to commit treason. During one twenty-seven-hour night, these four runaways must stop the war between the colonies and the monsters from becoming a war of extinction, or the things they fear most will be all that's

left.

**Thomas Has a Secret** -  
2008-07

This title covers basic early reading skills to build your child's confidence before school.

**The Maze Runner** - James  
Dashner 2014-08-05

Sixteen-year-old Thomas wakes up with no memory in the middle of a maze and realizes he must work with the community in which he finds himself if he is to escape.

*Fall of Gods [illustrated novel]*

Rasmus Berggreen 2015-04-20

A uniquely realised illustrated novel, *Fall of Gods* brings the legacy of the Norse mythology to life in a new and breathtaking way. The gods have long ago vanished. In their place, two rivaling races now inhabit Midgard; humans and jotnar. Fifteen years ago, a coalition of chieftains drove the jotnar race from Midgard. Now, from each side of the border, humans and jotnar eye each other with hatred and suspicion. When his wife, the estranged daughter of one of Midgard's most powerful

chieftains, is mysteriously kidnapped, a retired warrior takes up the hatchet and sets out to rescue her. But he risks unleashing the wild demon buried deep within him and losing his soul in the process. His journey will bring him into conflict with terrible forces as a cynical plot is revealed and the dark mythological past of the North begins to awaken once more.

### **The Maze Runner Series -**

James Dashner 2016-09-27

A must-have gift for every collection--from the die-hard Maze Runner fan to the YA book lover just coming to the series to the binge reader who's catching up before watching the blockbuster movie franchise! This boxed set has all five hardcover books in the #1 New York Times bestselling Maze Runner series: *The Maze Runner*, *The Scorch Trials*, *The Death Cure*, *The Kill Order*, and *The Fever Code*. When Thomas wakes up in the lift, the only thing he can remember is his name. He's welcomed to his new home, the Glade, by strangers--boys

whose memories are also gone. Outside the towering stone walls that surround the Glade is a limitless, ever-changing maze. It's the only way out--and no one's ever made it through alive. Join Thomas and the Gladers in all five books in the Maze Runner series as they uncover the secrets of the maze; discover WICKED, the shadowy organization who put them there; and fight to survive in a new and dangerous world. Enter the World of the Maze Runner series and never stop running. The first three books, *The Maze Runner*, *The Scorch Trials*, and *The Death Cure* are all now major motion pictures that feature the star of MTV's *Teen Wolf*, Dylan O'Brien; Kaya Scodelario; Aml Ameen; Will Poulter; and Thomas Brodie-Sangster! Also look for James Dashner's newest bestselling series--*The Mortality Doctrine*: *The Eye of Minds*, *The Rule of Thoughts*, and *The Game of Lives*. Praise for the Maze Runner series: A #1 New York Times Bestselling Series A USA Today Bestseller A Kirkus Reviews Best Teen Book of the

Year An ALA-YASLA Best Fiction for Young Adults Book An ALA-YALSA Quick Pick [A] mysterious survival saga that passionate fans describe as a fusion of Lord of the Flies, The Hunger Games, and Lost.--EW "Wonderful action writing--fast-paced...but smart and well observed."--Newsday "[A] nail-biting must-read."--Seventeen "Breathless, cinematic action."--Publishers Weekly "Heart pounding to the very last moment."--Kirkus Reviews "Exclamation-worthy."--Romantic Times

**The Unrest-Cure** - Saki

2021-01-08

Hector Hugh Munro (18 December 1870 - 14 November 1916), better known by the pen name Saki and also frequently as H. H. Munro, was a British writer whose witty, mischievous and sometimes macabre stories satirize Edwardian society and culture. He is considered a master of the short story, and often compared to O. Henry and Dorothy Parker. Influenced by Oscar Wilde, Lewis Carroll and Rudyard Kipling, he himself

influenced A. A. Milne, Noël Coward and P. G. Wodehouse. Besides his short stories (which were first published in newspapers, as was customary at the time, and then collected into several volumes), he wrote a full-length play, *The Watched Pot*, in collaboration with Charles Maude; two one-act plays; a historical study, *The Rise of the Russian Empire* (the only book published under his own name); a short novel, *The Unbearable Bassington*; the episodic *The Westminster Alice* (a parliamentary parody of *Alice in Wonderland*); and *When William Came*, subtitled *A Story of London Under the Hohenzollerns*, a fantasy about a future German invasion and occupation of Britain. "*The Unrest-Cure*" - Saki's recurring hero Clovis Sangrail, a clever, mischievous young man, overhears the complacent middle-aged Huddle complaining of his own addiction to routine and aversion to change. Huddle's friend makes the wry suggestion that he needs an "unrest-cure" (the opposite of a

rest cure), to be performed, if possible, in the home. Clovis takes it upon himself to "help" the man and his sister by involving them in an invented outrage that will be a "blot on the twentieth century". Famous works of the author Saki: "The Interlopers", "Gabriel-Ernest", "The Schartz-Metterklume Method", "The Toys of Peace", "The Storyteller", "The Open Window", "The Unrest-Cure", "Esmé", "Sredni Vashtar", "Tobermory", "The Bull", "The East Wing".

The Fever Code (Maze Runner, Book Five; Prequel) - James Dashner 2016-09-27

All your questions are answered in the fifth book in James Dashner's #1 New York Times bestselling Maze Runner series. The story that fans all over the world have been waiting for — the story of how Thomas and WICKED built the Maze — is finally here. You do not want to miss it. Once there was a world's end. The forests burned, the lakes and rivers dried up, and the oceans swelled. Then came a plague, and fever spread across the

globe. Families died, violence reigned, and man killed man. Next came WICKED, who were looking for an answer. And then they found the perfect boy. The boy's name was Thomas, and Thomas built a maze. Now there are secrets. There are lies. And there are loyalties history could never have foreseen. This is the story of that boy, Thomas, and how he built a maze that only he could tear down. All will be revealed. A prequel to the worldwide Maze Runner phenomenon, The Fever Code is the book that holds all the answers. How did WICKED find the Gladers? Who are Group B? And what side are Thomas and Teresa really on? Lies will be exposed. Secrets will be uncovered. Loyalties will be proven. Fans will never see the truth coming. Before there was the Maze, there was The Fever Code. Don't miss The Maze Runner, Maze Runner: The Scorch Trials, and Maze Runner: The Death Cure all now major motion pictures from Twentieth Century Fox, starring Dylan O'Brien, Kaya

Scodelario, Thomas Brodie-Sangster, Rosa Salazar, Giancarlo Esposito, and Aidan Gillen. And look for James Dashner's new bestselling series the Mortality Doctrine: The Eye of Minds, The Rule of Thoughts, and The Game of Lives. Praise for the Maze Runner series: A #1 New York Times Bestselling Series A USA Today Bestseller A Kirkus Reviews Best Teen Book of the Year An ALA-YASLA Best Fiction for Young Adults Book An ALA-YALSA Quick Pick "[A] mysterious survival saga that passionate fans describe as a fusion of Lord of the Flies, The Hunger Games, and Lost."—EW "Wonderful action writing—fast-paced...but smart and well observed."—Newsday "[A] nail-biting must-read."—Seventeen "Breathless, cinematic action."—Publishers Weekly "Heart pounding to the very last moment."—Kirkus Reviews "Exclamation-worthy."—Romantic Times "Take a deep breath before you start any James Dashner book."—Deseret News

### **The Blade of Shattered**

**Hope** - James Dashner

2011-02-22

James Dashner's debut fantasy series, The 13th Reality, is sure to keep readers guessing--and coming back for more!

### **The Death Cure (Maze Runner, Book Three)** - James Dashner

2013-01-08

Don't miss book three in the #1 New York Times bestselling Maze Runner series, now a major motion picture starring Dylan O'Brien! WICKED has taken everything from Thomas: his life, his memories, and now his only friends—the Gladers. But it's finally over. The trials are complete, after one final test. What WICKED doesn't know is that Thomas remembers far more than they think. And it's enough to prove that he can't believe a word of what they say. Thomas beat the Maze. He survived the Scorch. He'll risk anything to save his friends. But the truth might be what ends it all. The time for lies is over. The first two books, The Maze Runner and The Scorch Trials, are also #1 worldwide blockbuster movies featuring the star of MTV's

Teen Wolf, Dylan O'Brien; Kaya Scodelario; Aml Ameen; Will Poulter; and Thomas Brodie-Sangster! Also look for The Fever Code, the much-buzzed-about series conclusion that finally reveals the story of how the maze was built, and James Dashner's other bestselling series, the Mortality Doctrine: The Eye of Minds, The Rule of Thoughts, and The Game of Lives. Praise for James Dashner and the Maze Runner series: A #1 New York Times Bestselling Series A USA Today Bestseller A Kirkus Reviews Best Teen Book of the Year An ALA-YASLA Best Fiction for Young Adults Book An ALA-YALSA Quick Pick "[A] mysterious survival saga that passionate fans describe as a fusion of Lord of the Flies, The Hunger Games, and Lost." —EW "Wonderful action writing—fast-paced . . . but smart and well observed." —Newsday "[A] nail-biting must-read." —Seventeen "Breathless, cinematic action." —Publishers Weekly "Heart-pounding to the very last moment." —Kirkus Reviews

"Exclamation-worthy."

—Romantic Times "Take a deep breath before you start any James Dashner book."

—Deseret News

**The Maze Runner** - James Dashner 2014

When the doors of the lift crank open, the only thing Thomas remembers is his first name. But he's not alone. He's surrounded by boys who welcome him to the Glade - a walled encampment at the centre of a bizarre and terrible stone maze. Like Thomas, the Gladers don't know why or how they came to be there \- or what's happened to the world outside. All they know is that every morning when the walls slide back, they will risk everything \- even the Griever, half-machine, half-animal horror that patrol its corridors, to try and find out.

*Hell and Gone* Sam Wiebe  
2021-10-23

A captivating new thriller in the Wakeland detective series that explores the depths of Vancouver's criminal underworld. Caught between the grimy and glittering sides

of Vancouver's streets, private investigator Dave Wakeland tries to keep his head down at the elite security firm he owns with partner Jeff Chen. But when masked men and women storm an ordinary-looking office building in Chinatown, leaving a trail of carnage, Wakeland finds himself caught up in a mystery that won't let him go, as hard as he tries to elude it. The police have a vested interest in finding the shooters, and so does the leader of the Exiles motorcycle gang. Both want Wakeland's help. The deeper he investigates, the more connections he uncovers: to a reclusive millionaire with ties to organized crime, an international security company with a sinister reputation, and a high-ranking police officer who seems to have a personal connection to the case. When the shooters themselves start turning up dead, Wakeland realizes the only way to guarantee his own safety, and that of the people he loves, is by finding out who hired the shooters and why. What

Wakeland uncovers are secrets no one wants known—a botched undercover operation, an ambitious gangster and a double-crossing killer who used the shooting to cover up another crime. With a setup like this, anything can go wrong, and does. Skill and luck are needed for Wakeland and Chen to emerge with the killers, the money and their own lives.

[The Rule of Thoughts \(The Mortality Doctrine, Book Two\)](#) -

James Dashner 2014-08-26

Reality just became a virtual nightmare in book two of the bestselling Mortality Doctrine series, the next phenomenon from the author of the Maze Runner series, James Dashner. Includes a sneak peek of The Fever Code, the highly-anticipated conclusion to the Maze Runner series—the novel that finally reveals how the maze was built! Michael thought he understood the VirtNet, but the truth he discovered is more terrifying than anyone at VirtNet Security could have anticipated. The cyber terrorist

Kaine isn't human. It's a Tangent, a computer program that has become sentient. And Michael just completed the first step in turning Kaine's master plan, the Mortality Doctrine, into a reality. The Mortality Doctrine will populate Earth entirely with human bodies harboring Tangent minds. The VNS would like to pretend the world is perfectly safe, but Michael and his friends know that the takeover has already begun. And if they don't stop Kaine soon, it will be game over for humanity. The author who brought you the #1 New York Times bestselling MAZE RUNNER series and two #1 movies—The Maze Runner and The Scorch Trials—now brings you an electrifying cyber-adventure trilogy that takes you into a world of hyperadvanced technology, cyber terrorists, and gaming beyond your wildest dreams . . . and your worst nightmares. Praise for the Bestselling MORTALITY DOCTRINE series: "Dashner takes full advantage of the Matrix-esque potential

for asking 'what is real.'"

—io9.com "Set in a world taken over by virtual reality gaming, the series perfectly capture[s] Dashner's hallmarks for inventiveness, teen dialogue and an ability to add twists and turns like no other author."

—MTV.com "A brilliant, visceral, gamified mash-up of The Matrix and Inception, guaranteed to thrill even the non-gaming crowd."

—Christian Science Monitor  
*The Death Cure*- James Dashner 2018-01-04

Soon to be a major motion picture! The Trials are over. WICKED have collected all the information they can. Now it's up to the Gladers to complete the blueprint for the cure to the Flare with a final voluntary test. But something has happened that no one at WICKED has foreseen: Thomas has remembered more than they think. And he knows WICKED can't be trusted ... The time for lies is over. But the truth is more dangerous than anyone could have imagined. With the Gladers divided, can they all make it?

**The Stranger Beside Me -**

Ann Rule 1994

Now updated with a new chapter, the #1 "New York Times"-bestselling true crime writer tells the chilling tale of how she came to learn that Ted Bundy, her close friend and colleague at a Seattle crisis hotline, was in fact a savage serial killer.

*The Maze Runner* - James Dashner 2014-08

The three books in the pulse-pounding Maze Runner series! When the doors of the lift crank open, the only thing Thomas remembers is his first name. But he's not alone. He's surrounded by boys who welcome him to the Glade - a walled encampment at the centre of a bizarre and terrible stone maze. But the maze is just the beginning ...

**Inside the Maze Runner -**

Veronica Deets 2014-08-05

"The photo companion to The Maze Runner movie based on the New York Times bestselling series by James Dashner"--

**The Scorch Trials Movie Tie-in Edition (Maze Runner, Book Two) - James Dashner**

2015-08-04

Book two in the blockbuster Maze Runner series that spawned a movie franchise and ushered in a worldwide phenomenon! This special movie tie-in edition includes an eight-page full-color insert with photos from the film. And don't miss The Fever Code, the highly-anticipated series conclusion that finally reveals the story of how the maze was built! Thomas was sure that escape from the Maze would mean freedom for him and the Gladers. But WICKED isn't done yet. Phase Two has just begun. The Scorch. The Gladers have two weeks to cross through the Scorch—the most burned-out section of the world. And WICKED has made sure to adjust the variables and stack the odds against them. There are others now. Their survival depends on the Gladers' destruction—and they're determined to survive. Friendships will be tested. Loyalties will be broken. All bets are off. The Maze Runner and Maze Runner: The Scorch Trials are now major motion

pictures featuring the star of MTV's Teen Wolf, Dylan O'Brien; Kaya Scodelario; Aml Ameen; Will Poulter; and Thomas Brodie-Sangster. The third movie, Maze Runner: The Death Cure, will hit screens in 2018. Also look for James Dashner's edge-of-your-seat MORTALITY DOCTRINE series! Praise for the Maze Runner series: A #1 New York Times Bestselling Series A USA Today Bestseller A Kirkus Reviews Best Teen Book of the Year An ALA-YASLA Best Fiction for Young Adults Book An ALA-YALSA Quick Pick "[A] mysterious survival saga that passionate fans describe as a fusion of Lord of the Flies, The Hunger Games, and Lost."  
—EW "Wonderful action writing—fast-paced...but smart and well observed." —Newsday "[A] nail-biting must-read."  
—Seventeen "Breathless, cinematic action." —Publishers Weekly "Heart pounding to the very last moment." —Kirkus Reviews "Exclamation-worthy."  
—Romantic Times "James Dashner's illuminating prequel [The Kill Order] will thrill fans

of this Maze Runner [series] and prove just as exciting for readers new to the series."  
—Shelf Awareness, Starred "Take a deep breath before you start any James Dashner book."  
—Deseret News

**The Game of Lives (The Mortality Doctrine, Book Three)** - James Dashner  
2017-05-02

From James Dashner, author of the #1 New York Times bestselling MAZE RUNNER series, comes the final book in the Mortality Doctrine series, an edge-of-your-seat cyber-adventure trilogy that includes The Eye of Minds and The Rule of Thoughts. Includes a sneak peek of The Fever Code, the highly anticipated conclusion to the Maze Runner series—the novel that finally reveals how the Maze was built! Michael used to live to game, but now, the games are over. The VirtNet has become a world of deadly consequences, and cyber terrorist Kaine grows stronger by the day. The Mortality Doctrine—Kaine's master plan—has nearly been realized, and little by little the

line separating the virtual from the real is blurring. If Kaine succeeds, it will mean worldwide cyber domination. And it looks like Michael and his friends are the only ones who can put the monster back in the box—if Michael can figure out who his friends really are. The author who brought you the #1 New York Times bestselling MAZE RUNNER series and two #1 movies—The Maze Runner and Maze Runner: The Scorch Trials—now brings you an electrifying adventure trilogy that takes you into a world of hyperadvanced technology, cyber terrorists, and gaming beyond your wildest dreams . . . and your worst nightmares. Praise for the Mortality Doctrine Series: “Dashner takes full advantage of the Matrix-esque potential for asking ‘what is real.’” —io9.com “Set in a world taken over by virtual reality gaming, the series perfectly capture[s] Dashner’s hallmarks for inventiveness, teen dialogue and an ability to add twists and turns like no other author.”

—MTV.com “A brilliant, visceral, gamified mash-up of The Matrix and Inception, guaranteed to thrill even the non-gaming crowd.”

—Christian Science Monitor

**The Iron Empire** - James Dashner 2016-05-10

They've sailed on the Santa Maria, defended famous cities from Vikings and Mongols, and come face-to-face with some of the greatest figures in history. Now, at long last, Dak, Sera, and Riq travel back in time to the moment it all began. Their missio

The Hunger Games - Suzanne Collins 2012

First in the ground-breaking HUNGER GAMES trilogy, this new foiled edition of THE HUNGER GAMES is available for a limited period of time. Set in a dark vision of the near future, a terrifying reality TV show is taking place. Twelve boys and twelve girls are forced to appear in a live event called The Hunger Games. There is only one rule: kill or be killed. When sixteen-year-old Katniss Everdeen steps forward to take her younger

sister's place in the games, she sees it as a death sentence. But Katniss has been close to death before. For her, survival is second nature.

**The Kill Order** - James Dashner 2013-12-05

When sun flares hit the Earth, intense heat, toxic radiation and flooding followed, wiping out much of the human race. Those who survived live in basic communities in the mountains, hunting for food. For Mark and his friends, surviving is difficult, and then an enemy arrives, infecting people with a highly contagious virus. Thousands die, and the virus is spreading. Worse, it's mutating, and people are going crazy. It's up to Mark and his friends to find the enemy - and a cure - before the Flare infects them all ...

[The 39 Clues, Infinity Ring, and Spirit Animals Powerpack](#) -

James Riordan 2014-04-21  
Three bestselling novels in one powerpack! Includes Rick Riordan's THE 39 CLUES: THE MAZE OF BONES, James Dashner's INFINITY RING: A MUTINY IN TIME, and

Brandon Mull's SPIRIT ANIMALS: WILD BORN!

Available together for the first time, three novels that each launched a blockbuster series. This powerpack includes: THE 39 CLUES #1: THE MAZE OF BONES by bestselling author Rick Riordan. Are you ready to save the world? INFINITY RING #1: A MUTINY IN TIME by bestselling author James Dasher. Fix the past. Save the future. SPIRIT ANIMALS #1: WILD BORN by bestselling author Brandon Mull. The legend lives in you. Three unforgettable adventures are waiting for you....

[The Mortality Doctrine Series: The Complete Trilogy](#) - James Dashner 2017-08-29

From James Dashner, #1 New York Times bestselling author of the Maze Runner series, comes the complete collection of all three books in the bestselling Mortality Doctrine series— The Eye of Minds, The Rule of Thoughts, and The Game of Lives. This edge-of-your-seat cyber-adventure trilogy is the perfect gift for fans of Marie Lu and Brandon

Sanderson. The VirtNet offers total mind and body immersion, and the more hacking skills you have, the more fun it is. Why bother following the rules when it's so easy to break them? But some rules were made for a reason. Some technology is too dangerous to fool with. And one gamer has been doing exactly that, with murderous results. The government knows that to catch a hacker, you need a hacker. And they've been watching Michael. If he accepts their challenge, Michael will need to go off the VirtNet grid, to the back alleys and corners of the system human eyes have never seen—and it's possible that the line between game and reality will be blurred forever. Also look for James Dashner's Maze Runner series— The Maze Runner, The Scorch Trials, The Death Cure, The Kill Order, and The Fever Code. The first and second books, The Maze Runner and The Scorch Trials, are now major motion pictures featuring the star of MTV's Teen Wolf, Dylan O'Brien; Kaya Scodelario; Aml

Ameen; Will Poulter; and Thomas Brodie-Sangster! Praise for the Mortality Doctrine Series: "Dashner takes full advantage of the Matrix-esque potential for asking 'what is real.'" —io9.com "Set in a world taken over by virtual reality gaming, the series perfectly capture[s] Dashner's hallmarks for inventiveness, teen dialogue and an ability to add twists and turns like no other author."

—MTV.com "A brilliant, visceral, gamified mash-up of The Matrix and Inception, guaranteed to thrill even the non-gaming crowd."

—Christian Science Monitor  
The Maze Runner - James Dashner 2015

"With exclusive bonus content"-  
-Front cover.

**Blood Kiss** - J.R. Ward  
2015-12-01

The legacy of the Black Dagger Brotherhood continues in this gripping spin-off series from #1 New York Times bestselling author J.R. Ward. Paradise, blooded daughter of the king's First Advisor, is ready to break free from the restrictive life of

an aristocratic female. Her strategy? Join the Black Dagger Brotherhood's training center program and learn to fight for herself, think for herself...be herself. It's a good plan, until everything goes wrong. The schooling is unfathomably difficult, the other recruits feel more like enemies than allies, and it's very clear that the Brother in charge, Butch O'Neal, a.k.a. the Dhestroyer, is having serious problems in his own life. And that's before she falls in love with a fellow classmate. Craeg, a common civilian, is nothing her father would ever want for her, but everything she could ask for in a male. As an act of violence threatens to tear apart the entire program, and the erotic pull between them grows irresistible, Paradise is tested in ways she never anticipated--and left wondering whether she's strong enough to claim her own power...on the field, and off.

**The Maze Runner** - James Dashner 2009

Sixteen-year-old Thomas wakes up with no memory in the

middle of a maze and realizes he must work with the community in which he finds himself if he is to escape.

*The Maze Runner Files (Maze Runner)* - James Dashner  
2013-08-13

Over fifty pages of classified files from the world of the #1 New York Times bestselling Maze Runner series, perfect for fans of The Hunger Games and Divergent. The first book, The Maze Runner, and its sequel, The Scorch Trials, are now major motion pictures featuring the star of MTV's Teen Wolf, Dylan O'Brien; Kaya Scodelario; Aml Ameen; Will Poulter; and Thomas Brodie-Sangster! Also look for James Dashner's newest novels, The Eye of Minds and The Rule of Thoughts, the first two books in the Mortality Doctrine series. Praise for the Maze Runner series: A #1 New York Times Bestselling Series A USA Today Bestseller A Kirkus Reviews Best Teen Book of the Year An ALA-YASLA Best Fiction for Young Adults Book An ALA-YALSA Quick Pick "[A] mysterious survival saga that

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button, which might be even more dangerous than anyone imagined.

Infinity Ring Book 8: Eternity -

Matt de la Peña 2014-08-26

The New York Times

bestselling series returns . . .

and so does Matt de la Peña!

Dak, Sera, and Riq have fixed

the Great Breaks in history . . .

but the SQ isn't beaten yet, and

the biggest, boldest Infinity

Ring adventure of all time has

just begun!

Gunner Skale: An Eye of Minds

Story (The Mortality Doctrine) -

James Dashner 2014-03-11

From James Dashner, author of

the #1 New York Times

bestselling MAZE RUNNER

series, comes an original thirty-

page e-short returning fans to

the fast-paced, high-tech world

in the Mortality Doctrine series

that includes The Eye of Minds,

The Rule of Thoughts, and The

Game of Lives. Includes a

sneak peek of The Fever Code,

the highly anticipated

conclusion to the Maze Runner

series—the novel that finally

reveals how the Maze was

built! Find out how Gunner

Skale, the best gamer on the

VirtNet, becomes a legend in this story available exclusively online. Praise for the Bestselling MORTALITY DOCTRINE series: "Dashner takes full advantage of the Matrix-esque potential for asking 'what is real.'"

—io9.com "Set in a world taken over by virtual reality gaming, the series perfectly capture[s] Dashner's hallmarks for inventiveness, teen dialogue and an ability to add twists and turns like no other author."

—MTV.com "A brilliant, visceral, gamified mash-up of The Matrix and Inception, guaranteed to thrill even the non-gaming crowd."

—Christian Science Monitor

### **Blood Red Snow White** -

Marcus Sedgwick 2016-10-25

There never was a story that was happy through and through. When writer Arthur Ransome leaves his unhappy marriage in England and moves to Russia to work as a journalist, he has little idea of the violent revolution about to erupt. Unwittingly, he finds himself at its center, tapped by the British to report back on

the Bolsheviks even as he becomes dangerously, romantically entangled with Trotsky's personal secretary. Both sides seek to use Arthur to gather and relay information for their own purposes . . . and both grow to suspect him of being a double agent. Arthur wants only to elope far from conflict with his beloved, but her Russian ties make leaving the country nearly impossible. And the more Arthur resists becoming a pawn, the more entrenched in the game he seems to become. Blood Red Snow White, a Soviet-era thriller from renowned author Marcus Sedgwick, is sure to keep readers on the edge of their seats. This title has Common Core connections.

### **The Game of Lives (The Mortality Doctrine, Book Three)** - James Dashner 2015-11-17

From James Dashner, author of the #1 New York Times bestselling Maze Runner series, comes the final book in the Mortality Doctrine series, an edge-of-your-seat cyber-adventure trilogy that includes

The Eye of Minds and The Rule of Thoughts. Includes a sneak peek of The Fever Code, the highly-anticipated conclusion to the Maze Runner series—the novel that finally reveals how the maze was built! Michael used to live to game, but the games he was playing have become all too real. Only weeks ago, sinking into the Sleep was fun. The VirtNet combined the most cutting-edge technology and the most sophisticated gaming for a full mind-body experience. And it was Michael's passion. But now every time Michael sinks, he risks his life. The games are over. The VirtNet has become a world of deadly consequences, and Kaine grows stronger by the day. The Mortality Doctrine—Kaine's master plan—has nearly been realized, and little by little the line separating the virtual from the real is blurring. If Kaine succeeds, it will mean worldwide cyber domination. And it looks like Michael and his friends are the only ones who can put the monster back in the box—if Michael can

figure out who his friends really are. The author who brought you the #1 New York Times bestselling MAZE RUNNER series and two #1 movies—The Maze Runner and The Scorch Trials—now brings you an electrifying cyber-adventure trilogy that takes you into a world of hyperadvanced technology, cyber terrorists, and gaming beyond your wildest dreams . . . and your worst nightmares. Praise for the MORTALITY DOCTRINE series: “Dashner takes full advantage of the Matrix-esque potential for asking ‘what is real.’” —io9.com “Set in a world taken over by virtual reality gaming, the series perfectly capture[s] Dashner’s hallmarks for inventiveness, teen dialogue and an ability to add twists and turns like no other author.” —MTV.com “A brilliant, visceral, gamified mash-up of The Matrix and Inception, guaranteed to thrill even the non-gaming crowd.” —Christian Science Monitor  
**The 100** - Kass Morgan  
2013-09-03

The first book in the New York Times bestselling series that inspired the hit CW television show. No one has set foot on Earth in centuries -- until now. Ever since a devastating nuclear war, humanity has lived on spaceships far above Earth's radioactive surface. Now, one hundred juvenile delinquents -- considered expendable by society -- are being sent on a dangerous mission: to recolonize the planet. It could be their second chance at life...or it could be a suicide mission. CLARKE was arrested for treason, though she's haunted by the memory of what she really did. WELLS, the chancellor's son, came to Earth for the girl he loves -- but will she ever forgive him? Reckless BELLAMY fought his way onto the transport pod to protect his sister, the other half of the only pair of siblings in the universe. And GLASS managed to escape back onto the ship, only to find that life there is just as dangerous as she feared it would be on Earth. Confronted with a savage land and haunted by

secrets from their pasts, the hundred must fight to survive. They were never meant to be heroes, but they may be mankind's last hope.

*Crank Pal ace* James Dashner  
2020-09-04

*Reel Leadership* Joseph  
Lalonde 2021-12-17

Movies are not a waste of time if you're intentional about watching the movie you're viewing. Reel Leadership speaks to leaders and movie lovers who want to look at leadership and personal development in a new way. Author Joseph Lalonde wants leaders to enjoy entertainment without feeling guilty. When he began his own personal development journey, Lalonde discovered how leadership gurus try to dissuade people from enjoying regular forms of entertainment because they see it as a waste of time. He fell in line and believed this lie; that entertainment, especially movies, held no real value. Over time, he realized each movie provides a story with a moral premise or leadership

lesson. In this book, you'll read about: David Hayter (the writer of X-Men 1 and 2) and how he dealt with a demanding director on set. Daniel Knudsen and how every great movie should have a moral premise. Marty Himmel and how he overcame fear because of the movies he watched. Through Reel Leadership, you'll discover how movies provide more than just a quick escape. They are powerful tools for communicating leadership principles and how to find their leadership lessons.

### **The Eye of Minds (The Mortality Doctrine, Book One)**

- James Dashner  
2013-10-08

The world is virtual, but the danger is real in book one of the bestselling Mortality Doctrine series, the next phenomenon from the author of the Maze Runner series, James Dashner. Includes a sneak peek of The Fever Code, the highly-anticipated conclusion to the Maze Runner series—the novel that finally reveals how the maze was built! The VirtNet offers total

mind and body immersion, and the more hacking skills you have, the more fun it is. Why bother following the rules when it's so easy to break them? But some rules were made for a reason. Some technology is too dangerous to fool with. And one gamer has been doing exactly that, with murderous results. The government knows that to catch a hacker, you need a hacker. And they've been watching Michael. If he accepts their challenge, Michael will need to go off the VirtNet grid, to the back alleys and corners of the system human eyes have never seen—and it's possible that the line between game and reality will be blurred forever. The author who brought you the #1 New York Times bestselling MAZE RUNNER series and two #1 movies—The Maze Runner and The Scorch Trials—now brings you an electrifying adventure trilogy an edge-of-your-seat adventure that takes you into a world of hyperadvanced technology, cyber terrorists, and gaming beyond your wildest dreams . . .

. and your worst nightmares.  
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MORTALITY DOCTRINE series:  
“Dashner takes full advantage  
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visceral, gamified mash-up of  
The Matrix and Inception,  
guaranteed to thrill even the  
non-gaming crowd.”

—Christian Science Monitor  
**Maze Runner: The Scorch  
Trials** - Jackson Lanzing  
2015-06-23

Escaping the Maze was only  
the beginning. The world  
thought it had seen the worst  
after the Sun Flares struck the  
Earth’s surface, and millions of  
people were killed. But then an  
unstoppable illness ravaged the  
bodies and minds of the  
remaining survivors. Simply  
known as the Flare, the disease  
seemed unstoppable until a

cure was discovered, but that  
relief came at a human cost.  
Now it's up to Thomas, Teresa  
and the others, who will  
discover that while they may  
have escaped the Maze, they've  
entered into an experiment  
more terrifying than anything  
they could imagine. Explore  
how the terrifying W.C.K.D.  
came to be, and how the very  
first Maze was designed.  
Discover what it takes to  
survive in a post-Flare world,  
against the violent Cranks that  
have begun to take over  
humanity, only to learn that the  
Glade may not be the only  
Maze W.C.K.D. was running.  
With over 6.5 million books in  
print, and an international hit  
film series, it’s plain to see fans  
lost themselves in James  
Dashner’s bestselling series.  
Featuring an introduction from  
Dashner himself, this collection  
of all new short stories reveals  
the hidden histories of your  
favorite Gladers, including  
Aris, Ava Paige, and Mary  
Cooper before The Scorch  
Trials hits theaters on  
September 18.