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Innovations in Computer Science and Engineering - H. S. Saini
2019-06-18

This book includes high-quality, peer-reviewed research papers from the 6th International Conference on Innovations in Computer Science & Engineering (ICICSE 2018), held at Guru Nanak Institutions, Hyderabad, India from August 17 to 18, 2018. The book discusses a wide variety of industrial, engineering and scientific applications of the emerging techniques and offers a platform for researchers from academia and industry to present their original work and exchange ideas, information, techniques and applications in the field of computer science.

Readings in Database Systems - Joseph M. Hellerstein 2005

The latest edition of a popular text and reference on database research, with substantial new material and revision; covers classical literature and recent hot topics. Lessons from database research have been applied in academic fields ranging from bioinformatics to next-generation Internet architecture and in industrial uses including Web-based e-commerce and search engines. The core ideas in the field have become increasingly influential. This text provides both students and professionals with a grounding in database research and a technical

context for understanding recent innovations in the field. The readings included treat the most important issues in the database area--the basic material for any DBMS professional. This fourth edition has been substantially updated and revised, with 21 of the 48 papers new to the edition, four of them published for the first time. Many of the sections have been newly organized, and each section includes a new or substantially revised introduction that discusses the context, motivation, and controversies in a particular area, placing it in the broader perspective of database research. Two introductory articles, never before published, provide an organized, current introduction to basic knowledge of the field; one discusses the history of data models and query languages and the other offers an architectural overview of a database system. The remaining articles range from the classical literature on database research to treatments of current hot topics, including a paper on search engine architecture and a paper on application servers, both written expressly for this edition. The result is a collection of papers that are seminal and also accessible to a reader who has a basic familiarity with database systems.

Building an Effective IoT Ecosystem for Your Business - Sudhi R.

Sinha 2017-07-20

This descriptive, practical guide explains how to build a commercially impactful, operationally effective and technically robust IoT ecosystem that takes advantage of the IoT revolution and drives business growth in the consumer IoT as well as industrial internet spaces. With this book, executives, business managers, developers and decision-makers are given the tools to make more informed decisions about IoT solution development, partner eco-system design, and the monetization of products and services. Security and privacy issues are also addressed. Readers will explore the design guidelines and technology choices required to build commercially viable IoT solutions, but also uncover the various monetization and business modeling for connected products.

NoSQL Data Models - Olivier Pivert 2018-07-27

The topic of NoSQL databases has recently emerged, to face the Big Data challenge, namely the ever increasing volume of data to be handled. It is now recognized that relational databases are not appropriate in this context, implying that new database models and techniques are needed. This book presents recent research works, covering the following basic aspects: semantic data management, graph databases, and big data management in cloud environments. The chapters in this book report on research about the evolution of basic concepts such as data models, query languages, and new challenges regarding implementation issues.

Graph Data Management - George Fletcher 2018-10-31

This book presents a comprehensive overview of fundamental issues and recent advances in graph data management. Its aim is to provide beginning researchers in the area of graph data management, or in fields that require graph data management, an overview of the latest developments in this area, both in applied and in fundamental subdomains. The topics covered range from a general introduction to graph data management, to more specialized topics like graph visualization, flexible queries of graph data, parallel processing, and benchmarking. The book will help researchers put their work in perspective and show them which types of tools, techniques and technologies are available, which ones could best suit their needs, and

where there are still open issues and future research directions. The chapters are contributed by leading experts in the relevant areas, presenting a coherent overview of the state of the art in the field. Readers should have a basic knowledge of data management techniques as they are taught in computer science MSc programs.

Next Generation Databases Guy Harrison 2015-12-30

"It's not easy to find such a generous book on big data and databases. Fortunately, this book is the one." Feng Yu. Computing Reviews. June 28, 2016. This is a book for enterprise architects, database administrators, and developers who need to understand the latest developments in database technologies. It is the book to help you choose the correct database technology at a time when concepts such as Big Data, NoSQL and NewSQL are making what used to be an easy choice into a complex decision with significant implications. The relational database (RDBMS) model completely dominated database technology for over 20 years. Today this "one size fits all" stability has been disrupted by a relatively recent explosion of new database technologies. These paradigm-busting technologies are powering the "Big Data" and "NoSQL" revolutions, as well as forcing fundamental changes in databases across the board. Deciding to use a relational database was once truly a no-brainer, and the various commercial relational databases competed on price, performance, reliability, and ease of use rather than on fundamental architectures. Today we are faced with choices between radically different database technologies. Choosing the right database today is a complex undertaking, with serious economic and technological consequences. Next Generation Databases demystifies today's new database technologies. The book describes what each technology was designed to solve. It shows how each technology can be used to solve real word application and business problems. Most importantly, this book highlights the architectural differences between technologies that are the critical factors to consider when choosing a database platform for new and upcoming projects. Introduces the new technologies that have revolutionized the database landscape Describes how each technology can be used to solve specific application or business challenges Reviews

the most popular new wave databases and how they use these new database technologies

Making Apps with Moqui - David E. Jones 2014-09-10

Making Apps with Moqui is the official documentation for Moqui Framework and includes a comprehensive summary of Mantle Business Artifacts. Starting with basic concepts and a tutorial to try things right away, it builds to complete examples of end-to-end business processes including procure to pay, order to cash, and work plan to cash. The framework topics cover data and service tier tools, user and system interfaces, security, and performance. With dozens of diagrams and screen shots, and thousands of lines of code and configuration examples, this book gives you ideas of what you can do with Moqui Framework and shows you how too. This includes things as simple as defining your data model with entities to more advanced things like building hierarchical data documents based on entity data and feeding them to other systems or indexing and searching the documents through simple configuration. Learn how to easily build remote and local services that handle validation, security, transaction management, and much more. Build screens quickly with a wide variety of dynamic widgets and forms styled any way you wish, or even define your own widgets to use consistently across your applications. Handle large scale and multi-tenant systems. Track your application use and performance. Implicitly handle multiple languages, currencies and other localization details. Control access to resources across all tiers through flexible authc and authz configuration. Written by the founder of Moqui and Mantle, and an enterprise application architect with 15 years of open source and commercial experience, this book provides the most accurate and useful information available for building modern enterprise applications with some of the best open source tools and technologies.

[Graph Databases](#) - Ian Robinson 2015-06-10

Discover how graph databases can help you manage and query highly connected data. With this practical book, you'll learn how to design and implement a graph database that brings the power of graphs to bear on a broad range of problem domains. Whether you want to speed up your

response to user queries or build a database that can adapt as your business evolves, this book shows you how to apply the schema-free graph model to real-world problems. This second edition includes new code samples and diagrams, using the latest Neo4j syntax, as well as information on new functionality. Learn how different organizations are using graph databases to outperform their competitors. With this book's data modeling, query, and code examples, you'll quickly be able to implement your own solution. Model data with the Cypher query language and property graph model Learn best practices and common pitfalls when modeling with graphs Plan and implement a graph database solution in test-driven fashion Explore real-world examples to learn how and why organizations use a graph database Understand common patterns and components of graph database architecture Use analytical techniques and algorithms to mine graph database information

Ubuntu Linux Unleashed 2021 Edition - Matthew Helmke 2020-08-14

Ubuntu Unleashed 2021 Edition is filled with unique information for everyone who wants to make the most of the Ubuntu Linux operating system, including the latest in Ubuntu mobile development. This new edition has been thoroughly updated by a long-time Ubuntu community leader to reflect the new Ubuntu 20.04 and the forthcoming Ubuntu 20.10 and 21.04 releases. Former Ubuntu Forum administrator Matthew Helmke covers all you need to know about Ubuntu 20.04 installation, configuration, productivity, multimedia, development, system administration, server operations, networking, virtualization, security, DevOps, and more - including intermediate-to-advanced techniques you won't find in any other book. Helmke introduces Ubuntu's key productivity and Web development tools, programming languages, hardware support, and more. You'll find new and improved coverage of Ubuntu's Unity interface, various types of servers, software repositories, database options, virtualization and cloud services, development tools, monitoring, troubleshooting, Ubuntu's push into mobile and other touch screen devices, and much more. The companion DVD includes the full Ubuntu 20.04 distribution as well as the complete LibreOffice office suite and hundreds of additional programs and utilities. Ubuntu Unleashed

provides detailed information on how to... Configure and customize the Unity desktop Get started with multimedia and productivity applications, including LibreOffice Manage Linux services, users, and software packages Administer and run Ubuntu from the command line Automate tasks and use shell scripting Provide secure remote access and configure a secure VPN Manage kernels and modules Administer file, print, email, proxy, LDAP, DNS, and HTTP servers (Apache, Nginx, or alternatives) Learn about new options for managing large numbers of servers Work with databases (both SQL and the newest NoSQL alternatives) Get started with virtualization Build a private cloud with Juju and Charms Learn the basics about popular programming languages including Python, PHP, Perl, and new alternatives such as Go and Rust Learn about Ubuntu's work toward usability on touch-screen and phone devices

Advanced Data Management - Lena Wiese 2015-10-29

Advanced data management has always been at the core of efficient database and information systems. Recent trends like big data and cloud computing have aggravated the need for sophisticated and flexible data storage and processing solutions. This book provides a comprehensive coverage of the principles of data management developed in the last decades with a focus on data structures and query languages. It treats a wealth of different data models and surveys the foundations of structuring, processing, storing and querying data according these models. Starting off with the topic of database design, it further discusses weaknesses of the relational data model, and then proceeds to convey the basics of graph data, tree-structured XML data, key-value pairs and nested, semi-structured JSON data, columnar and record-oriented data as well as object-oriented data. The final chapters round the book off with an analysis of fragmentation, replication and consistency strategies for data management in distributed databases as well as recommendations for handling polyglot persistence in multi-model databases and multi-database architectures. While primarily geared towards students of Master-level courses in Computer Science and related areas, this book may also be of benefit to practitioners looking for a reference book on data modeling and query processing. It

provides both theoretical depth and a concise treatment of open source technologies currently on the market.

Software Evolution - Tom Mens 2008-01-25

This book focuses on novel trends in software evolution research and its relations with other emerging disciplines. Mens and Demeyer, both authorities in the field of software evolution, do not restrict themselves to the evolution of source code but also address the evolution of other, equally important software artifacts. This book is the indispensable source for researchers and professionals looking for an introduction and comprehensive overview of the state-of-the-art.

Professional NoSQL - Shashank Tiwari 2011-08-31

A hands-on guide to leveraging NoSQL databases NoSQL databases are an efficient and powerful tool for storing and manipulating vast quantities of data. Most NoSQL databases scale well as data grows. In addition, they are often malleable and flexible enough to accommodate semi-structured and sparse data sets. This comprehensive hands-on guide presents fundamental concepts and practical solutions for getting you ready to use NoSQL databases. Expert author Shashank Tiwari begins with a helpful introduction on the subject of NoSQL, explains its characteristics and typical uses, and looks at where it fits in the application stack. Unique insights help you choose which NoSQL solutions are best for solving your specific data storage needs. Professional NoSQL: Demystifies the concepts that relate to NoSQL databases, including column-family oriented stores, key/value databases, and document databases. Delves into installing and configuring a number of NoSQL products and the Hadoop family of products. Explains ways of storing, accessing, and querying data in NoSQL databases through examples that use MongoDB, HBase, Cassandra, Redis, CouchDB, Google App Engine Datastore and more. Looks at architecture and internals. Provides guidelines for optimal usage, performance tuning, and scalable configurations. Presents a number of tools and utilities relating to NoSQL, distributed platforms, and scalable processing, including Hive, Pig, RRDtool, Nagios, and more.

Research Anthology on Usage and Development of Open Source

Software - Management Association, Information Resources 2021-06-25
The quick growth of computer technology and development of software caused it to be in a constant state of change and advancement. This advancement in software development meant that there would be many types of software developed in order to excel in usability and efficiency. Among these different types of software was open source software, one that grants permission for users to use, study, change, and distribute it freely. Due to its availability, open source software has quickly become a valuable asset to the world of computer technology and across various disciplines including education, business, and library science. The Research Anthology on Usage and Development of Open Source Software presents comprehensive research on the design and development of open source software as well as the ways in which it is used. The text discusses in depth the way in which this computer software has been made into a collaborative effort for the advancement of software technology. Discussing topics such as ISO standards, big data, fault prediction, open collaboration, and software development, this anthology is essential for computer engineers, software developers, IT specialists and consultants, instructors, librarians, managers, executives, professionals, academicians, researchers, and students.

[New Perspectives in Software Engineering](#) - Jezreel Mejia 2022-11-30
This book contains the proceedings of the CIMPS Conference held on October 19-21, 2022, Hipócrates University, Acapulco de Juárez, Guerrero, México, that is dedicated to Software Engineering, in particular, software processes improvement, computer security and communication technology, artificial intelligence and data analysis (big data) with a focus on innovation and/or entrepreneurship, bringing together the academic sectors, governmental and industrial that promote the comprehensive development of a culture of research, innovation and competitiveness of organizations dedicated to and/or that make use of Information and Communication Telecommunications. This book presents software engineering with impact in a combination of different fields: Organizational Models, Standards and Methodologies, Knowledge Management, Software Systems, Applications and Tools, Information and

Communication Technologies, Information security, Artificial intelligence, Data Analysis. It is used in different domains in which a broad scope of audience is interested in: • Software engineers • Analyst • Project management • Consultant • Professors in academia • Students • Corporate heads of firms • Senior general managers • Managing directors • Board directors • Academics and researchers in the field both in universities and business schools • Information technology directors and managers • Quality managers and directors • Libraries and information centres serving the needs of the above This book contents are also useful for Ph.D. students, master's and undergraduate students of IT-related degrees such as Computer Science, Information Systems.

Elasticsearch: The Definitive Guide - Clinton Gormley 2015-01-23
Whether you need full-text search or real-time analytics of structured data—or both—the Elasticsearch distributed search engine is an ideal way to put your data to work. This practical guide not only shows you how to search, analyze, and explore data with Elasticsearch, but also helps you deal with the complexities of human language, geolocation, and relationships. If you're a newcomer to both search and distributed systems, you'll quickly learn how to integrate Elasticsearch into your application. More experienced users will pick up lots of advanced techniques. Throughout the book, you'll follow a problem-based approach to learn why, when, and how to use Elasticsearch features. Understand how Elasticsearch interprets data in your documents Index and query your data to take advantage of search concepts such as relevance and word proximity Handle human language through the effective use of analyzers and queries Summarize and group data to show overall trends, with aggregations and analytics Use geo-points and geo-shapes—Elasticsearch's approaches to geolocation Model your data to take advantage of Elasticsearch's horizontal scalability Learn how to configure and monitor your cluster in production

[Learning Neo4j 3](#) xJerome Baton 2017-10-20
Run blazingly fast queries on complex graph datasets with the power of the Neo4j graph database About This Book Get acquainted with graph database systems and apply them in real-world use cases Use Cypher

query language, APOC and other Neo4j extensions to derive meaningful analysis from complex data sets. A practical guide filled with ready to use examples on querying, graph processing and visualizing information to build smarter spatial applications. Who This Book Is For This book is for developers who want an alternative way to store and process data within their applications. No previous graph database experience is required; however, some basic database knowledge will help you understand the concepts more easily. What You Will Learn Understand the science of graph theory, databases and its advantages over traditional databases. Install Neo4j, model data and learn the most common practices of traversing data Learn the Cypher query language and tailor-made procedures to analyze and derive meaningful representations of data Improve graph techniques with the help of precise procedures in the APOC library Use Neo4j advanced extensions and plugins for performance optimization. Understand how Neo4j's new security features and clustering architecture are used for large scale deployments. In Detail Neo4j is a graph database that allows traversing huge amounts of data with ease. This book aims at quickly getting you started with the popular graph database Neo4j. Starting with a brief introduction to graph theory, this book will show you the advantages of using graph databases along with data modeling techniques for graph databases. You'll gain practical hands-on experience with commonly used and lesser known features for updating graph store with Neo4j's Cypher query language. Furthermore, you'll also learn to create awesome procedures using APOC and extend Neo4j's functionality, enabling integration, algorithmic analysis, and other advanced spatial operation capabilities on data. Through the course of the book you will come across implementation examples on the latest updates in Neo4j, such as in-graph indexes, scaling, performance improvements, visualization, data refactoring techniques, security enhancements, and much more. By the end of the book, you'll have gained the skills to design and implement modern spatial applications, from graphing data to unraveling business capabilities with the help of real-world use cases. Style and approach A step-by-step approach of adopting Neo4j, the world's leading graph

database. This book includes a lot of background information, helps you grasp the fundamental concepts behind this radical new way of dealing with connected data, and will give you lots of examples of use cases and environments where a graph database would be a great fit

Getting Started with NoSQL - Gaurav Vaish 2013

NoSQL Starter is a great resource for someone starting with NoSQL and an indispensable guide for technology decision makers. It is assumed that you have a background in RDBMS modeling and SQL and have had exposure to at least one of the programming languages - Java or JavaScript. Friendly, practical tutorial with lots of hints and tips from several experienced Solr users and developers.

Big Data - Rajkumar Buyya 2016-06-07

Big Data: Principles and Paradigms captures the state-of-the-art research on the architectural aspects, technologies, and applications of Big Data. The book identifies potential future directions and technologies that facilitate insight into numerous scientific, business, and consumer applications. To help realize Big Data's full potential, the book addresses numerous challenges, offering the conceptual and technological solutions for tackling them. These challenges include life-cycle data management, large-scale storage, flexible processing infrastructure, data modeling, scalable machine learning, data analysis algorithms, sampling techniques, and privacy and ethical issues. Covers computational platforms supporting Big Data applications Addresses key principles underlying Big Data computing Examines key developments supporting next generation Big Data platforms Explores the challenges in Big Data computing and ways to overcome them Contains expert contributors from both academia and industry

Semantic Software Design - Eben Hewitt 2019-09-25

With this practical book, architects, CTOs, and CIOs will learn a set of patterns for the practice of architecture, including analysis, documentation, and communication. Author Eben Hewitt shows you how to create holistic and thoughtful technology plans, communicate them clearly, lead people toward the vision, and become a great architect or Chief Architect. This book covers each key aspect of architecture

comprehensively, including how to incorporate business architecture, information architecture, data architecture, application (software) architecture together to have the best chance for the system's success. Get a practical set of proven architecture practices focused on shipping great products using architecture Learn how architecture works effectively with development teams, management, and product management teams through the value chain Find updated special coverage on machine learning architecture Get usable templates to start incorporating into your teams immediately Incorporate business architecture, information architecture, data architecture, and application (software) architecture together

Learning Redis - Vinoo Das 2015-06-26

This book will introduce Redis and help you understand its various facets. Starting with an introduction to NoSQL, you will learn how to install Redis and how to classify and work with data structures. By working with real world scenarios pertaining to using Redis, you will discover sharding and indexing techniques, along with how to improve scalability and performance through persistent strategies and data migration techniques. With the help of multiple examples, you will learn to design web and business applications. You will also learn how to configure Redis for setting up clusters and tuning it for performance. At the end of this book, you will find essential tips on backup and recovery strategies for the Redis environment.

Performance Evaluation and Benchmarking for the Era of Artificial Intelligence - Raghunath Nambiar 2019-01-29

This book constitutes the thoroughly refereed post-conference proceedings of the 10th TPC Technology Conference on Performance Evaluation and Benchmarking, TPCTC 2018, held in conjunction with the 44th International Conference on Very Large Databases (VLDB 2018) in August 2018. The 10 papers presented were carefully reviewed and selected from numerous submissions. The TPC encourages researchers and industry experts to present and debate novel ideas and methodologies in performance evaluation, measurement, and characterization.

NoSQL for Mere Mortals - Dan Sullivan 2015

NoSQL for Mere Mortals is an easy, practical guide to succeeding with NoSQL in your environment. Students are guided step-by-step through choosing technologies, designing high-performance databases, and planning for long-term maintenance. The author introduces each type of NoSQL database, shows how to install and manage them, and demonstrates how to leverage their features while avoiding common mistakes that lead to poor performance and unmet requirements. He uses four popular NoSQL databases as reference models: MongoDB, a document database; Cassandra, a column family data store; Redis, a key-value database; and Neo4j, a graph database.

Pro Spring Boot 2 - Felipe Gutierrez 2018-12-12

Quickly and productively develop complex Spring applications and microservices out of the box, with minimal concern over things like configurations. This revised book will show you how to fully leverage the Spring Boot 2 technology and how to apply it to create enterprise ready applications that just work. It will also cover what's been added to the new Spring Boot 2 release, including Spring Framework 5 features like WebFlux, Security, Actuator and the new way to expose Metrics through Micrometer framework, and more. This book is your authoritative hands-on practical guide for increasing your enterprise Java and cloud application productivity while decreasing development time. It's a no nonsense guide with case studies of increasing complexity throughout the book. The author, a senior solutions architect and Principal Technical instructor with Pivotal, the company behind the Spring Framework, shares his experience, insights and first-hand knowledge about how Spring Boot technology works and best practices. Pro Spring Boot 2 is an essential book for your Spring learning and reference library. What You Will Learn Configure and use Spring Boot Use non-functional requirements with Spring Boot Actuator Carry out web development with Spring Boot Persistence with JDBC, JPA and NoSQL Databases Messaging with JMS, RabbitMQ and WebSockets Test and deploy with Spring Boot A quick look at the Spring Cloud projects Microservices and deployment to the Cloud Extend Spring Boot by creating your own

Spring Boot Starter and @Enable feature Who This Book Is For Experienced Spring and Java developers seeking increased productivity gains and decreased complexity and development time in their applications and software services.

Computer Information Systems and Industrial Management Khalid Saeed 2015-09-17

This book constitutes the proceedings of the 14th IFIP TC 8 International Conference on Computer Information Systems and Industrial Management, CISIM 2015, held in Warsaw, Poland, in September 2015. The 47 papers presented in this volume were carefully reviewed and selected from about 80 submissions. The main topics covered are biometrics, security systems, multimedia, classification and clustering with applications, and industrial management.

Node.js High Performance - Diogo Resende 2015-08-19

Take your application to the next level of high performance using the extensive capabilities of Node.js About This Book Analyze, benchmark, and profile your Node.js application to find slow spots, and push it to the limit by eliminating performance bottlenecks Learn the basis of performance analysis using Node.js Explore the high performance capabilities of Node.js, along with best practices In Detail Node.js is a tool written in C, which allows you to use JavaScript on the server-side. High performance on a platform like Node.js is knowing how to take advantage of every aspect of your hardware, helping memory management act at its best, and correctly deciding how to architect a complex application. Do not panic if your applications start consuming a lot of memory; instead spot the leak and solve it fast with Node.js by monitoring and stopping it before it becomes an issue. This book will provide you with the skills you need to analyze the performance of your application and monitor the aspects that can and should be. Starting with performance analysis concepts and their importance in helping Node.js developers eliminate performance bottlenecks, this book will take you through development patterns to avoid performance penalties. You will learn the importance of garbage collection and its behaviour, and discover how to profile your processor, allowing better performance and

scalability. You will then learn about the different types of data storage methods. Moving on, you will get to grips with testing and benchmarking applications to avoid unknown application test zones. Lastly, you will explore the limits that external components can impose in your application in the form of bottlenecks. By following the examples in each chapter, you will discover tips to getting better performing applications by avoiding anti-patterns and stretching the limits of your environment as much as possible. What You Will Learn Develop applications using well-defined and well-tested development patterns Explore memory management and garbage collection to improve performance Monitor memory changes and analyze heap snapshots Profile the CPU and improve your code to avoid patterns that force intensive processor usage Understand the importance of data and when you should cache information. Learn to always test your code and benchmark when needed Extend your application's scope and know what other elements can influence performance Who This Book Is For This book is for Node.js developers who want a more in-depth knowledge of the platform to improve the performance of their applications. Whether you have a base Node.js background or you are an expert who knows the garbage collector and wants to leverage it to make applications more robust, the examples in this book will benefit you. Style and approach This is a practical guide to learning high performance, which even the least experienced developer will comprehend. Small and simple examples help you test concepts yourself and easily adapt them to any application, boosting its performance and preparing it for the real-world.

Cybersecurity Attacks - Red Team Strategies - Johann Rehberger 2020-03-31

Develop your red team skills by learning essential foundational tactics, techniques, and procedures, and boost the overall security posture of your organization by leveraging the homefield advantage Key Features Build, manage, and measure an offensive red team program Leverage the homefield advantage to stay ahead of your adversaries Understand core adversarial tactics and techniques, and protect pentesters and pentesting assets Book Description It's now more important than ever for

organizations to be ready to detect and respond to security events and breaches. Preventive measures alone are not enough for dealing with adversaries. A well-rounded prevention, detection, and response program is required. This book will guide you through the stages of building a red team program, including strategies and homefield advantage opportunities to boost security. The book starts by guiding you through establishing, managing, and measuring a red team program, including effective ways for sharing results and findings to raise awareness.

Gradually, you'll learn about progressive operations such as cryptocurrency mining, focused privacy testing, targeting telemetry, and even blue team tooling. Later, you'll discover knowledge graphs and how to build them, then become well-versed with basic to advanced techniques related to hunting for credentials, and learn to automate Microsoft Office and browsers to your advantage. Finally, you'll get to grips with protecting assets using decoys, auditing, and alerting with examples for major operating systems. By the end of this book, you'll have learned how to build, manage, and measure a red team program effectively and be well-versed with the fundamental operational techniques required to enhance your existing skills. What you will learn

Understand the risks associated with security breaches
Implement strategies for building an effective penetration testing team
Map out the homefield using knowledge graphs
Hunt credentials using indexing and other practical techniques
Gain blue team tooling insights to enhance your red team skills
Communicate results and influence decision makers with appropriate data

Who this book is for
This is one of the few detailed cybersecurity books for penetration testers, cybersecurity analysts, security leaders and strategists, as well as red team members and chief information security officers (CISOs) looking to secure their organizations from adversaries. The program management part of this book will also be useful for beginners in the cybersecurity domain. To get the most out of this book, some penetration testing experience, and software engineering and debugging skills are necessary.

Principles of Distributed Database Systems - M. Tamer Özsu 2011-02-24
This third edition of a classic textbook can be used to teach at the senior

undergraduate and graduate levels. The material concentrates on fundamental theories as well as techniques and algorithms. The advent of the Internet and the World Wide Web, and, more recently, the emergence of cloud computing and streaming data applications, has forced a renewal of interest in distributed and parallel data management, while, at the same time, requiring a rethinking of some of the traditional techniques. This book covers the breadth and depth of this re-emerging field. The coverage consists of two parts. The first part discusses the fundamental principles of distributed data management and includes distribution design, data integration, distributed query processing and optimization, distributed transaction management, and replication. The second part focuses on more advanced topics and includes discussion of parallel database systems, distributed object management, peer-to-peer data management, web data management, data stream systems, and cloud computing. New in this Edition:

- New chapters, covering database replication, database integration, multidatabase query processing, peer-to-peer data management, and web data management.
- Coverage of emerging topics such as data streams and cloud computing
- Extensive revisions and updates based on years of class testing and feedback

Ancillary teaching materials are available.

Handbook of Research on Big Data Storage and Visualization Techniques - Segall, Richard S. 2018-01-05

The digital age has presented an exponential growth in the amount of data available to individuals looking to draw conclusions based on given or collected information across industries. Challenges associated with the analysis, security, sharing, storage, and visualization of large and complex data sets continue to plague data scientists and analysts alike as traditional data processing applications struggle to adequately manage big data. The Handbook of Research on Big Data Storage and Visualization Techniques is a critical scholarly resource that explores big data analytics and technologies and their role in developing a broad understanding of issues pertaining to the use of big data in multidisciplinary fields. Featuring coverage on a broad range of topics, such as architecture patterns, programing systems, and computational

energy, this publication is geared towards professionals, researchers, and students seeking current research and application topics on the subject.

Spring Microservices - Rajesh RV 2016-06-28

Build scalable microservices with Spring, Docker, and Mesos About This Book Learn how to efficiently build and implement microservices in Spring, and how to use Docker and Mesos to push the boundaries of what you thought possible Examine a number of real-world use cases and hands-on code examples. Distribute your microservices in a completely new way Who This Book Is For If you are a Spring developers and want to build cloud-ready, internet-scale applications to meet modern business demands, then this book is for you Developers will understand how to build simple Restful services and organically grow them to truly enterprise grade microservices ecosystems. What You Will Learn Get to know the microservices development lifecycle process See how to implement microservices governance Familiarize yourself with the microservices architecture and its benefits Use Spring Boot to develop microservices Find out how to avoid common pitfalls when developing microservices Be introduced to end-to-end microservices written in Spring Framework and Spring Boot In Detail The Spring Framework is an application framework and inversion of the control container for the Java platform. The framework's core features can be used by any Java application, but there are extensions to build web applications on top of the Java EE platform. This book will help you implement the microservice architecture in Spring Framework, Spring Boot, and Spring Cloud. Written to the latest specifications of Spring, you'll be able to build modern, Internet-scale Java applications in no time. We would start off with the guidelines to implement responsive microservices at scale. We will then deep dive into Spring Boot, Spring Cloud, Docker, Mesos, and Marathon. Next you will understand how Spring Boot is used to deploy autonomous services, server-less by removing the need to have a heavy-weight application server. Later you will learn how to go further by deploying your microservices to Docker and manage it with Mesos. By the end of the book, you'll will gain more clarity on how to implement

microservices using Spring Framework and use them in Internet-scale deployments through real-world examples. Style and approach The book follows a step by step approach on how to develop microservices using Spring Framework, Spring Boot, and a set of Spring Cloud components that will help you scale your applications.

Beyond Databases, Architectures and Structures. Towards Efficient Solutions for Data Analysis and Knowledge

Representation - Stanisław Kozielski 2017-05-16

This book constitutes the refereed proceedings of the 13th International Conference entitled Beyond Databases, Architectures and Structures, BDAS 2017, held in Ustroń, Poland, in May/June 2017. It consists of 44 carefully reviewed papers selected from 118 submissions. The papers are organized in topical sections, namely big data and cloud computing; artificial intelligence, data mining and knowledge discovery; architectures, structures and algorithms for efficient data processing; text mining, natural language processing, ontologies and semantic web; bioinformatics and biological data analysis; industrial applications; data mining tools, optimization and compression.

Visualizing Graph Data - Corey Lanum 2016-11-23

Summary Visualizing Graph Data teaches you not only how to build graph data structures, but also how to create your own dynamic and interactive visualizations using a variety of tools. This book is loaded with fascinating examples and case studies to show you the real-world value of graph visualizations. Purchase of the print book includes a free eBook in PDF, Kindle, and ePub formats from Manning Publications. About the Technology Assume you are doing a great job collecting data about your customers and products. Are you able to turn your rich data into important insight? Complex relationships in large data sets can be difficult to recognize. Visualizing these connections as graphs makes it possible to see the patterns, so you can find meaning in an otherwise over-whelming sea of facts. About the Book Visualizing Graph Data teaches you how to understand graph data, build graph data structures, and create meaningful visualizations. This engaging book gently introduces graph data visualization through fascinating examples and

compelling case studies. You'll discover simple, but effective, techniques to model your data, handle big data, and depict temporal and spatial data. By the end, you'll have a conceptual foundation as well as the practical skills to explore your own data with confidence. What's Inside Techniques for creating effective visualizations Examples using the Gephi and KeyLines visualization packages Real-world case studies About the Reader No prior experience with graph data is required. About the Author Corey Lanum has decades of experience building visualization and analysis applications for companies and government agencies around the globe. Table of Contents PART 1 - GRAPH VISUALIZATION BASICS Getting to know graph visualization Case studies An introduction to Gephi and KeyLines PART 2 VISUALIZE YOUR OWN DATA Data modeling How to build graph visualizations Creating interactive visualizations How to organize a chart Big data: using graphs when there's too much data Dynamic graphs: how to show data over time Graphs on maps: the where of graph visualization

Neo4j High Performance - Sonal Raj 2015-03-02

If you are a professional or enthusiast who has a basic understanding of graphs or has basic knowledge of Neo4j operations, this is the book for you. Although it is targeted at an advanced user base, this book can be used by beginners as it touches upon the basics. So, if you are passionate about taming complex data with the help of graphs and building high performance applications, you will be able to get valuable insights from this book.

Advanced Information Systems Engineering - Xavier Franch 2022

This book constitutes the refereed proceedings of the 34th International Conference on Advanced Information Systems Engineering, CAiSE 2022, which was held in Leuven, Belgium, during June 6-10, 2022. The 31 full papers included in these proceedings were selected from 203 submissions. They were organized in topical sections as follows: Process mining; sustainable and explainable applications; tools and methods to support research and design; process modeling; natural language processing techniques in IS engineering; process monitoring and simulation; graph and network models; model analysis and

comprehension; recommender systems; conceptual models, metamodels and taxonomies; and services engineering and digitalization.

Beyond Databases, Architectures, and Structures - Stanislaw Kozielski 2014-04-18

This book constitutes the refereed proceedings of the 10th IEEE International Conference Beyond Databases, Architectures, and Structures, BDAS 2014, held in Ustron, Poland, in May 2014. This book consists of 56 carefully revised selected papers that are assigned to 11 thematic groups: query languages, transactions and query optimization; data warehousing and big data; ontologies and semantic web; computational intelligence and data mining; collective intelligence, scheduling, and parallel processing; bioinformatics and biological data analysis; image analysis and multimedia mining; security of database systems; spatial data analysis; applications of database systems; Web and XML in database systems.

Querying Graphs - Angela Bonifati 2018-10-01

Graph data modeling and querying arises in many practical application domains such as social and biological networks where the primary focus is on concepts and their relationships and the rich patterns in these complex webs of interconnectivity. In this book, we present a concise unified view on the basic challenges which arise over the complete life cycle of formulating and processing queries on graph databases. To that purpose, we present all major concepts relevant to this life cycle, formulated in terms of a common and unifying ground: the property graph data model—the pre-dominant data model adopted by modern graph database systems. We aim especially to give a coherent and in-depth perspective on current graph querying and an outlook for future developments. Our presentation is self-contained, covering the relevant topics from: graph data models, graph query languages and graph query specification, graph constraints, and graph query processing. We conclude by indicating major open research challenges towards the next generation of graph data management systems.

Programming Hive - Edward Capriolo 2012-09-26

Describes the features and functions of Apache Hive, the data

infrastructure for Hadoop.

C# Game Programming Cookbook for Unity 3D Jeff W. Murray

2021-03-25

This second edition of *C# Game Programming Cookbook for Unity 3D* expounds upon the first with more details and techniques. With a fresh array of chapters, updated C# code and examples, Jeff W. Murray's book will help the reader understand structured game development in Unity unlike ever before. New to this edition is a step-by-step tutorial for building a 2D infinite runner game from the framework and scripts included in the book. The book contains a flexible and reusable framework in C# suitable for all game types. From game state handling to audio mixers to asynchronous scene loading, the focus of this book is building a reusable structure to take care of many of the most used systems. Improve your game's sound in a dedicated audio chapter covering topics such as audio mixers, fading, and audio ducking effects, or dissect a fully featured racing game with car physics, lap counting, artificial intelligence steering behaviors, and game management. Use this book to guide your way through all the required code and framework to build a multi-level arena blaster game. Features Focuses on programming, structure, and an industry-level, C#-based framework Extensive breakdowns of all the important classes Example projects illustrate and break down common and important Unity C# programming concepts, such as coroutines, singletons, static variables, inheritance, and scriptable objects. Three fully playable example games with source code: a 2D infinite runner, an arena blaster, and an isometric racing game The script library includes a base Game Manager, timed and proximity spawning, save profile manager, weapons control, artificial intelligence controllers (path following, target chasing and line-of-sight patrolling behaviors), user interface Canvas management and fading, car physics controllers, and more. Code and screenshots have been updated with the latest versions of Unity. These updates will help illustrate how to create 2D games and 3D games based on the most up-to-date methods and techniques. Experienced C# programmers will discover ways to structure Unity projects for reusability and scalability. The concepts

offered within the book are instrumental to mastering C# and Unity. In his game career spanning more than 20 years, Jeff W. Murray has worked with some of the world's largest brands as a Game Designer, Programmer, and Director. A Unity user for over 14 years, he now works as a consultant and freelancer between developing his own VR games and experiments with Unity.

Introducing Data Science - Davy Cielen 2016-05-02

Summary Introducing Data Science teaches you how to accomplish the fundamental tasks that occupy data scientists. Using the Python language and common Python libraries, you'll experience firsthand the challenges of dealing with data at scale and gain a solid foundation in data science. Purchase of the print book includes a free eBook in PDF, Kindle, and ePub formats from Manning Publications. About the Technology Many companies need developers with data science skills to work on projects ranging from social media marketing to machine learning. Discovering what you need to learn to begin a career as a data scientist can seem bewildering. This book is designed to help you get started. About the Book Introducing Data Science Introducing Data Science explains vital data science concepts and teaches you how to accomplish the fundamental tasks that occupy data scientists. You'll explore data visualization, graph databases, the use of NoSQL, and the data science process. You'll use the Python language and common Python libraries as you experience firsthand the challenges of dealing with data at scale. Discover how Python allows you to gain insights from data sets so big that they need to be stored on multiple machines, or from data moving so quickly that no single machine can handle it. This book gives you hands-on experience with the most popular Python data science libraries, Scikit-learn and StatsModels. After reading this book, you'll have the solid foundation you need to start a career in data science. What's Inside Handling large data Introduction to machine learning Using Python to work with data Writing data science algorithms About the Reader This book assumes you're comfortable reading code in Python or a similar language, such as C, Ruby, or JavaScript. No prior experience with data science is required. About the Authors Davy Cielen,

Arno D. B. Meysman, and Mohamed Ali are the founders and managing partners of Optimately and Maiton, where they focus on developing data science projects and solutions in various sectors. Table of Contents Data science in a big data world The data science process Machine learning Handling large data on a single computer First steps in big data Join the NoSQL movement The rise of graph databases Text mining and text analytics Data visualization to the end user

NoSQL Distilled - Pramod J. Sadalage 2013

'NoSQL Distilled' is designed to provide you with enough background on how NoSQL databases work, so that you can choose the right data store without having to trawl the whole web to do it. It won't answer your questions definitively, but it should narrow down the range of options you have to consider.

Seven Databases in Seven Weeks - Luc Perkins 2018-04-05

Data is getting bigger and more complex by the day, and so are your choices in handling it. Explore some of the most cutting-edge databases available - from a traditional relational database to newer NoSQL approaches - and make informed decisions about challenging data storage problems. This is the only comprehensive guide to the world of NoSQL databases, with in-depth practical and conceptual introductions to seven different technologies: Redis, Neo4J, CouchDB, MongoDB, HBase, Postgres, and DynamoDB. This second edition includes a new

chapter on DynamoDB and updated content for each chapter. While relational databases such as MySQL remain as relevant as ever, the alternative, NoSQL paradigm has opened up new horizons in performance and scalability and changed the way we approach data-centric problems. This book presents the essential concepts behind each database alongside hands-on examples that make each technology come alive. With each database, tackle a real-world problem that highlights the concepts and features that make it shine. Along the way, explore five database models - relational, key/value, columnar, document, and graph - from the perspective of challenges faced by real applications. Learn how MongoDB and CouchDB are strikingly different, make your applications faster with Redis and more connected with Neo4J, build a cluster of HBase servers using cloud services such as Amazon's Elastic MapReduce, and more. This new edition brings a brand new chapter on DynamoDB, updated code samples and exercises, and a more up-to-date account of each database's feature set. Whether you're a programmer building the next big thing, a data scientist seeking solutions to thorny problems, or a technology enthusiast venturing into new territory, you will find something to inspire you in this book. What You Need: You'll need a *nix shell (Mac OS or Linux preferred, Windows users will need Cygwin), Java 6 (or greater), and Ruby 1.8.7 (or greater). Each chapter will list the downloads required for that database.