

Gui With Matlab Columbia University

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Choice - 1996

Advances in Electrical and Computer Technologies - Thangaprakash Sengodan 2021-02-26

This book comprises select proceedings of the International Conference on Advances in Electrical and Computer Technologies 2020 (ICAECT 2020). The papers presented in this book are peer-reviewed and cover latest research in electrical, electronics, communication and computer engineering. Topics covered include smart grids, soft computing techniques in power systems, smart energy management systems, power electronics, feedback control systems, biomedical engineering, geo informative systems, grid computing, data mining, image and signal processing, video processing, computer vision, pattern recognition, cloud computing, pervasive computing, intelligent systems, artificial intelligence, neural network and fuzzy logic, broad band communication, mobile and optical communication, network security, VLSI, embedded systems, optical networks and wireless communication. The volume can be useful for students and researchers working in the different overlapping areas of electrical, electronics and communication engineering.

Graphics and GUIs with MATLAB, Third Edition - O. Thomas

Holland 2002-11-25

MATLAB®, now the industry-standard engineering language for computation, analysis, and visualization, continues to evolve in its capabilities. Version 6.x incorporated several major improvements, including significant enhancements to its graphics features, such as transparencies, increased 3-D visualization, and an improved rendering engine. The bestselling Graphics and GUIs with MATLAB has been fully revised to reflect MATLAB version 6. The third edition also features a number of improvements in both content and organization that ensure its readers get the optimum level of detail and best possible instruction. New in the Third Edition: Full updates that reflect MATLAB 6.x enhancements Expanded discussions on 2-D and 3-D graphics New chapters on good GUI design and data visualization techniques Volume visualizations Updated language commands Deeper coverage of programming techniques, such as data structures and callback techniques Exercises in each chapter Additional examples and updated illustrations Graphics and GUIs with MATLAB, Third Edition retains the comprehensible, almost conversational tutorial style that made its predecessors so popular but offers a streamlined organization and deeper coverage that make this edition an even better way to acquire or increase proficiency in using MATLAB to its fullest graphics capabilities.

Bayesian Networks - Olivier Pourret 2008-04-30

Bayesian Networks, the result of the convergence of artificial intelligence with statistics, are growing in popularity. Their versatility and modelling power is now employed across a variety of fields for the purposes of analysis, simulation, prediction and diagnosis. This book provides a general introduction to Bayesian networks, defining and illustrating the basic concepts with pedagogical examples and twenty real-life case studies drawn from a range of fields including medicine, computing, natural sciences and engineering. Designed to help analysts, engineers, scientists and professionals taking part in complex decision processes to successfully implement Bayesian networks, this book equips readers with proven methods to generate, calibrate, evaluate and validate Bayesian networks. The book: Provides the tools to overcome common practical challenges such as the treatment of missing input data, interaction with experts and decision makers, determination of the optimal granularity and size of the model. Highlights the strengths of Bayesian networks whilst also presenting a discussion of their limitations. Compares Bayesian networks with other modelling techniques such as neural networks, fuzzy logic and fault trees. Describes, for ease of comparison, the main features of the major Bayesian network software packages: Netica, Hugin, Elvira and Discoverer, from the point of view of the user. Offers a historical perspective on the subject and analyses future directions for research. Written by leading experts with practical experience of applying Bayesian networks in finance, banking, medicine, robotics, civil engineering, geology, geography, genetics, forensic science, ecology, and industry, the book has much to offer both practitioners and researchers involved in statistical analysis or modelling in any of these fields.

Software-Defined Radio for Engineers Alexander M. Wyglinski
2018-04-30

Based on the popular Artech House classic, Digital Communication Systems Engineering with Software-Defined Radio, this book provides a practical approach to quickly learning the software-defined radio (SDR) concepts needed for work in the field. This up-to-date volume guides

readers on how to quickly prototype wireless designs using SDR for real-world testing and experimentation. This book explores advanced wireless communication techniques such as OFDM, LTE, WLA, and hardware targeting. Readers will gain an understanding of the core concepts behind wireless hardware, such as the radio frequency front-end, analog-to-digital and digital-to-analog converters, as well as various processing technologies. Moreover, this volume includes chapters on timing estimation, matched filtering, frame synchronization message decoding, and source coding. The orthogonal frequency division multiplexing is explained and details about HDL code generation and deployment are provided. The book concludes with coverage of the WLAN toolbox with OFDM beacon reception and the LTE toolbox with downlink reception. Multiple case studies are provided throughout the book. Both MATLAB and Simulink source code are included to assist readers with their projects in the field.

Risk Management - M. A. H. Dempster 2002-01-10

The use of derivative products in risk management has spread from commodities, stocks and fixed income items, to such virtual commodities as energy, weather and bandwidth. All this can give rise to so-called volatility and there has been a consequent development in formal risk management techniques to cover all types of risk: market, credit, liquidity, etc. One of these techniques, Value at Risk, was developed specifically to help manage market risk over short periods. Its success led, somewhat controversially, to its take up and extension to credit risk over longer time-scales. This extension, ultimately not successful, led to the collapse of a number of institutions. The present book, which was originally published in 2002, by some of the leading figures in risk management, examines the complex issues that concern the stability of the global financial system by presenting a mix of theory and practice.

MATLAB Primer, Eighth Edition Timothy A. Davis 2010-08-18

Highlighting the new aspects of MATLAB® 7.10 and expanding on many existing features, MATLAB® Primer, Eighth Edition shows you how to solve problems in science, engineering, and mathematics. Now in its eighth edition, this popular primer continues to offer a hands-on, step-by-

step introduction to using the powerful tools of MATLAB. New to the Eighth Edition A new chapter on object-oriented programming Discussion of the MATLAB File Exchange window, which provides direct access to over 10,000 submissions by MATLAB users Major changes to the MATLAB Editor, such as code folding and the integration of the Code Analyzer (M-Lint) into the Editor Explanation of more powerful Help tools, such as quick help popups for functions via the Function Browser The new bsxfun function A synopsis of each of the MATLAB Top 500 most frequently used functions, operators, and special characters The addition of several useful features, including sets, logical indexing, isequal, repmat, reshape, varargin, and varargout The book takes you through a series of simple examples that become progressively more complex. Starting with the core components of the MATLAB desktop, it demonstrates how to handle basic matrix operations and expressions in MATLAB. The text then introduces commonly used functions and explains how to write your own functions, before covering advanced features, such as object-oriented programming, calling other languages from MATLAB, and MATLAB graphics. It also presents an in-depth look at the Symbolic Toolbox, which solves problems analytically rather than numerically.

R for Everyone - Jared P. Lander 2017-06-13

Statistical Computation for Programmers, Scientists, Quants, Excel Users, and Other Professionals Using the open source R language, you can build powerful statistical models to answer many of your most challenging questions. R has traditionally been difficult for non-statisticians to learn, and most R books assume far too much knowledge to be of help. R for Everyone, Second Edition, is the solution. Drawing on his unsurpassed experience teaching new users, professional data scientist Jared P. Lander has written the perfect tutorial for anyone new to statistical programming and modeling. Organized to make learning easy and intuitive, this guide focuses on the 20 percent of R functionality you'll need to accomplish 80 percent of modern data tasks. Lander's self-contained chapters start with the absolute basics, offering extensive hands-on practice and sample code. You'll download and install R;

navigate and use the R environment; master basic program control, data import, manipulation, and visualization; and walk through several essential tests. Then, building on this foundation, you'll construct several complete models, both linear and nonlinear, and use some data mining techniques. After all this you'll make your code reproducible with LaTeX, RMarkdown, and Shiny. By the time you're done, you won't just know how to write R programs, you'll be ready to tackle the statistical problems you care about most. Coverage includes Explore R, RStudio, and R packages Use R for math: variable types, vectors, calling functions, and more Exploit data structures, including data.frames, matrices, and lists Read many different types of data Create attractive, intuitive statistical graphics Write user-defined functions Control program flow with if, ifelse, and complex checks Improve program efficiency with group manipulations Combine and reshape multiple datasets Manipulate strings using R's facilities and regular expressions Create normal, binomial, and Poisson probability distributions Build linear, generalized linear, and nonlinear models Program basic statistics: mean, standard deviation, and t-tests Train machine learning models Assess the quality of models and variable selection Prevent overfitting and perform variable selection, using the Elastic Net and Bayesian methods Analyze univariate and multivariate time series data Group data via K-means and hierarchical clustering Prepare reports, slideshows, and web pages with knitr Display interactive data with RMarkdown and htmlwidgets Implement dashboards with Shiny Build reusable R packages with devtools and Rcpp Register your product at informit.com/register for convenient access to downloads, updates, and corrections as they become available.

Evol ut i onary and Bi ol ogi cal l y Inspi red Musi c, Sound, Art and Desi gn
Colin Johnson 2016-03-16

This book constitutes the refereed proceedings of the 5th International Conference on Evolutionary and Biologically Inspired Music, Sound, Art and Design, EvoMUSART 2016, held in Porto, Portugal, in March/April 2016, co-located with the Evo*2016 events EuroGP, EvoCOP and EvoApplications. The 17 revised full papers presented were carefully

reviewed and selected from 25 submissions. The papers cover a wide range of topics and application areas, including generative approaches to music, graphics, game content, and narrative; music information retrieval; computational aesthetics; the mechanics of interactive evolutionary computation; and the art theory of evolutionary computation.

MATLAB Programming for Engineers - Stephen J. Chapman 2004

Emphasising problem-solving throughout, this successful title introduces the MATLAB language and shows how to use it to solve typical technical problems. It demonstrates how to write clean, efficient, and well-documented programs and how to locate any desired function with MATLAB's online help facilities.

Environmental Modeling - Ekkehard Holzbecher 2012-01-10

The book has two aims: to introduce basic concepts of environmental modelling and to facilitate the application of the concepts using modern numerical tools such as MATLAB. It is targeted at all natural scientists dealing with the environment: process and chemical engineers, physicists, chemists, biologists, biochemists, hydrogeologists, geochemists and ecologists. MATLAB was chosen as the major computer tool for modeling, firstly because it is unique in its capabilities, and secondly because it is available in most academic institutions, in all universities and in the research departments of many companies. In the 2nd edition many chapters will include updated and extended material. In addition the MATLAB command index will be updated and a new chapter on numerical methods will be added. For the second edition of 'Environmental Modeling' the first edition was completely revised. Text and figures were adapted to the recent MATLAB® version. Several chapters were extended. Correspondingly the index of MATLAB commands was extended considerably, which makes the book even more suitable to be used as a reference work by novices. Finally an introduction into numerical methods was added as a new chapter.

Designing Interfaces Jennifer Tidwell 2005-11-21

Provides information on designing easy-to-use interfaces.

Multi-View Stereo - Yasutaka Furukawa 2015-06-25

Presents a hands-on view of the field of multi-view stereo with a focus on practical algorithms. It frames the multiview stereo problem as an image/geometry consistency optimization problem and describes its main two ingredients: robust implementations of photometric consistency measures and efficient optimization algorithms.

Online Engineering & Internet of Things - Michael E. Auer
2017-09-14

This book discusses online engineering and virtual instrumentation, typical working areas for today's engineers and inseparably connected with areas such as Internet of Things, cyber-physical systems, collaborative networks and grids, cyber cloud technologies, and service architectures, to name just a few. It presents the outcomes of the 14th International Conference on Remote Engineering and Virtual Instrumentation (REV2017), held at Columbia University in New York from 15 to 17 March 2017. The conference addressed fundamentals, applications and experiences in the field of online engineering and virtual instrumentation in the light of growing interest in and need for teleworking, remote services and collaborative working environments as a result of the globalization of education. The book also discusses guidelines for education in university-level courses for these topics.

Computational Finance Francesco Cesarone 2020-06-11

Computational finance is increasingly important in the financial industry, as a necessary instrument for applying theoretical models to real-world challenges. Indeed, many models used in practice involve complex mathematical problems, for which an exact or a closed-form solution is not available. Consequently, we need to rely on computational techniques and specific numerical algorithms. This book combines theoretical concepts with practical implementation. Furthermore, the numerical solution of models is exploited, both to enhance the understanding of some mathematical and statistical notions, and to acquire sound programming skills in MATLAB®, which is useful for several other programming languages also. The material assumes the reader has a relatively limited knowledge of mathematics, probability, and statistics. Hence, the book contains a short description of the

fundamental tools needed to address the two main fields of quantitative finance: portfolio selection and derivatives pricing. Both fields are developed here, with a particular emphasis on portfolio selection, where the author includes an overview of recent approaches. The book gradually takes the reader from a basic to medium level of expertise by using examples and exercises to simplify the understanding of complex models in finance, giving them the ability to place financial models in a computational setting. The book is ideal for courses focusing on quantitative finance, asset management, mathematical methods for economics and finance, investment banking, and corporate finance.

Parallel R - Q. Ethan McCallum 2011-10-21

It's tough to argue with R as a high-quality, cross-platform, open source statistical software product—unless you're in the business of crunching Big Data. This concise book introduces you to several strategies for using R to analyze large datasets, including three chapters on using R and Hadoop together. You'll learn the basics of Snow, Multicore, Parallel, Segue, RHIFE, and Hadoop Streaming, including how to find them, how to use them, when they work well, and when they don't. With these packages, you can overcome R's single-threaded nature by spreading work across multiple CPUs, or offloading work to multiple machines to address R's memory barrier. Snow: works well in a traditional cluster environment Multicore: popular for multiprocessor and multicore computers Parallel: part of the upcoming R 2.14.0 release R+Hadoop: provides low-level access to a popular form of cluster computing RHIFE: uses Hadoop's power with R's language and interactive shell Segue: lets you use Elastic MapReduce as a backend for lapply-style operations

Fundamentals of Digital Signal Processing Using MATLAB - Robert Joseph Schilling 2005

This innovative text and CD-ROM focuses on the fundamentals of digital signal processing with an emphasis on practical applications. In order to motivate students, many of the examples illustrate the processing of speech and music. This theme is also a focus of the course software that features facilities for recording and playing sound on a standard PC. The accompanying CD-ROM contains a comprehensive MATLAB software

package called the Fundamentals of Digital Signal Processing (FDSP) toolbox. The FDSP toolbox includes chapter GUI modules, an extensive library of DSP functions, all computational examples that appear in the text, the text figures, solutions to selected problems, and online help documentation. Using the interactive GUI modules, students can explore, compare, and directly experience the effects of signal processing techniques without any need for programming.

Augmented Reality Environments for Medical Imaging and Computer-Assisted Interventions - Hongen Liao 2013-09-18

This book constitutes the refereed proceedings of two workshops MAIR/AE-CAI 2013, held in conjunction with MICCAI 2013, held in Nagoya, Japan, in September 2013. The 29 revised full papers presented were carefully reviewed and selected from 44 submissions. The papers cover a wide range of topics addressing the main research efforts in the fields of medical image formation, analysis and interpretation, augmented reality and visualization, computer assisted intervention, interventional imaging, image-guided robotics, image-guided intervention, surgical planning and simulation, systematic extra- and intra-corporeal imaging modalities, and general biological and neuroscience image computing.

A Lever Long Enough - Robert McCaughey 2014-06-10

In this comprehensive social history of Columbia University's School of Engineering and Applied Science (SEAS), Robert McCaughey combines archival research with oral testimony and contemporary interviews to build both a critical and celebratory portrait of one of the oldest engineering schools in the United States. McCaughey follows the evolving, occasionally rocky, and now integrated relationship between SEAS's engineers and the rest of the Columbia University student body, faculty, and administration. He also revisits the interaction between the SEAS staff and the inhabitants and institutions of the City of New York, where the school has resided since its founding in 1864. He compares the historical struggles and achievements of the school's engineers with their present-day battles and accomplishments, and he contrasts their teaching and research approaches to those of their peers at other free-

standing and Ivy league engineering schools. What begins as a localized history of a school striving to define itself within a university known for its strengths in the humanities and the social sciences becomes a wider story of the transformation of the applied sciences into a critical component of American technology and education.

Programming for Computations - Python - Svein Linge 2016-07-25

This book presents computer programming as a key method for solving mathematical problems. There are two versions of the book, one for MATLAB and one for Python. The book was inspired by the Springer book TCSE 6: A Primer on Scientific Programming with Python (by Langtangen), but the style is more accessible and concise, in keeping with the needs of engineering students. The book outlines the shortest possible path from no previous experience with programming to a set of skills that allows the students to write simple programs for solving common mathematical problems with numerical methods in engineering and science courses. The emphasis is on generic algorithms, clean design of programs, use of functions, and automatic tests for verification.

How to Solve It G. Polya 2014-10-26

A perennial bestseller by eminent mathematician G. Polya, *How to Solve It* will show anyone in any field how to think straight. In lucid and appealing prose, Polya reveals how the mathematical method of demonstrating a proof or finding an unknown can be of help in attacking any problem that can be "reasoned" out—from building a bridge to winning a game of anagrams. Generations of readers have relished Polya's deft—indeed, brilliant—instructions on stripping away irrelevancies and going straight to the heart of the problem.

Power System Analysis - Hadi Saadat 2009-04-01

This is an introduction to power system analysis and design. The text contains fundamental concepts and modern topics with applications to real-world problems, and integrates MATLAB and SIMULINK throughout.

Automatic Control - Benjamin C. Kuo 1995-01-15

This best-selling introduction to automatic control systems has been updated to reflect the increasing use of computer-aided learning and

design, and revised to feature a more accessible approach — without sacrificing depth.

Programming for Computations - MATLAB/Octave - Svein Linge
2016-08-01

This book presents computer programming as a key method for solving mathematical problems. There are two versions of the book, one for MATLAB and one for Python. The book was inspired by the Springer book TCSE 6: A Primer on Scientific Programming with Python (by Langtangen), but the style is more accessible and concise, in keeping with the needs of engineering students. The book outlines the shortest possible path from no previous experience with programming to a set of skills that allows the students to write simple programs for solving common mathematical problems with numerical methods in engineering and science courses. The emphasis is on generic algorithms, clean design of programs, use of functions, and automatic tests for verification.

Trino: The Definitive Guide - Matt Fuller 2021-04-14

Perform fast interactive analytics against different data sources using the Trino high-performance distributed SQL query engine. With this practical guide, you'll learn how to conduct analytics on data where it lives, whether it's Hive, Cassandra, a relational database, or a proprietary data store. Analysts, software engineers, and production engineers will learn how to manage, use, and even develop with Trino. Initially developed by Facebook, open source Trino is now used by Netflix, Airbnb, LinkedIn, Twitter, Uber, and many other companies. Matt Fuller, Manfred Moser, and Martin Traverso show you how a single Trino query can combine data from multiple sources to allow for analytics across your entire organization. Get started: Explore Trino's use cases and learn about tools that will help you connect to Trino and query data Go deeper: Learn Trino's internal workings, including how to connect to and query data sources with support for SQL statements, operators, functions, and more Put Trino in production: Secure Trino, monitor workloads, tune queries, and connect more applications; learn how other organizations apply Trino

Digital Signal Processing with Matlab Examples, Vol. 1 Joe Maria

Giron-Sierra 2016-11-19

This is the first volume in a trilogy on modern Signal Processing. The three books provide a concise exposition of signal processing topics, and a guide to support individual practical exploration based on MATLAB programs. This book includes MATLAB codes to illustrate each of the main steps of the theory, offering a self-contained guide suitable for independent study. The code is embedded in the text, helping readers to put into practice the ideas and methods discussed. The book is divided into three parts, the first of which introduces readers to periodic and non-periodic signals. The second part is devoted to filtering, which is an important and commonly used application. The third part addresses more advanced topics, including the analysis of real-world non-stationary signals and data, e.g. structural fatigue, earthquakes, electro-encephalograms, birdsong, etc. The book's last chapter focuses on modulation, an example of the intentional use of non-stationary signals.

Computer Vision - Richard Szeliski 2010-09-30

Computer Vision: Algorithms and Applications explores the variety of techniques commonly used to analyze and interpret images. It also describes challenging real-world applications where vision is being successfully used, both for specialized applications such as medical imaging, and for fun, consumer-level tasks such as image editing and stitching, which students can apply to their own personal photos and videos. More than just a source of "recipes," this exceptionally authoritative and comprehensive textbook/reference also takes a scientific approach to basic vision problems, formulating physical models of the imaging process before inverting them to produce descriptions of a scene. These problems are also analyzed using statistical models and solved using rigorous engineering techniques. Topics and features: structured to support active curricula and project-oriented courses, with tips in the Introduction for using the book in a variety of customized courses; presents exercises at the end of each chapter with a heavy emphasis on testing algorithms and containing numerous suggestions for small mid-term projects; provides additional material and more detailed mathematical topics in the Appendices, which cover linear algebra,

numerical techniques, and Bayesian estimation theory; suggests additional reading at the end of each chapter, including the latest research in each sub-field, in addition to a full Bibliography at the end of the book; supplies supplementary course material for students at the associated website, <http://szeliski.org/Book/>. Suitable for an upper-level undergraduate or graduate-level course in computer science or engineering, this textbook focuses on basic techniques that work under real-world conditions and encourages students to push their creative boundaries. Its design and exposition also make it eminently suitable as a unique reference to the fundamental techniques and current research literature in computer vision.

Effective Computation in Physics - Anthony Scopatz 2015-06-25

More physicists today are taking on the role of software developer as part of their research, but software development isn't always easy or obvious, even for physicists. This practical book teaches essential software development skills to help you automate and accomplish nearly any aspect of research in a physics-based field. Written by two PhDs in nuclear engineering, this book includes practical examples drawn from a working knowledge of physics concepts. You'll learn how to use the Python programming language to perform everything from collecting and analyzing data to building software and publishing your results. In four parts, this book includes: Getting Started: Jump into Python, the command line, data containers, functions, flow control and logic, and classes and objects Getting It Done: Learn about regular expressions, analysis and visualization, NumPy, storing data in files and HDF5, important data structures in physics, computing in parallel, and deploying software Getting It Right: Build pipelines and software, learn to use local and remote version control, and debug and test your code Getting It Out There: Document your code, process and publish your findings, and collaborate efficiently; dive into software licenses, ownership, and copyright procedures

MATLAB® Recipes for Earth Sciences - Martin H. Trauth 2007

Introduces methods of data analysis in geosciences using MATLAB such as basic statistics for univariate, bivariate and multivariate datasets,

jackknife and bootstrap resampling schemes, processing of digital elevation models, gridding and contouring, geostatistics and kriging, processing and georeferencing of satellite images, digitizing from the screen, linear and nonlinear time-series analysis and the application of linear time-invariant and adaptive filters. Includes a brief description of each method and numerous examples demonstrating how MATLAB can be used on data sets from earth sciences.

Bayesian Artificial Intelligence - Kevin B. Korb 2010-12-16

Updated and expanded, *Bayesian Artificial Intelligence, Second Edition* provides a practical and accessible introduction to the main concepts, foundation, and applications of Bayesian networks. It focuses on both the causal discovery of networks and Bayesian inference procedures.

Adopting a causal interpretation of Bayesian networks, the authors dis

Data Wrangling with R - Bradley C. Boehmke, Ph.D. 2016-11-17

This guide for practicing statisticians, data scientists, and R users and programmers will teach the essentials of preprocessing: data leveraging the R programming language to easily and quickly turn noisy data into usable pieces of information. Data wrangling, which is also commonly referred to as data munging, transformation, manipulation, janitor work, etc., can be a painstakingly laborious process. Roughly 80% of data analysis is spent on cleaning and preparing data; however, being a prerequisite to the rest of the data analysis workflow (visualization, analysis, reporting), it is essential that one become fluent and efficient in data wrangling techniques. This book will guide the user through the data wrangling process via a step-by-step tutorial approach and provide a solid foundation for working with data in R. The author's goal is to teach the user how to easily wrangle data in order to spend more time on understanding the content of the data. By the end of the book, the user will have learned: How to work with different types of data such as numerics, characters, regular expressions, factors, and dates The difference between different data structures and how to create, add additional components to, and subset each data structure How to acquire and parse data from locations previously inaccessible How to develop functions and use loop control structures to reduce code redundancy

How to use pipe operators to simplify code and make it more readable
How to reshape the layout of data and manipulate, summarize, and join data sets

Automated Machine Learning - Frank Hutter 2019-05-17

This open access book presents the first comprehensive overview of general methods in Automated Machine Learning (AutoML), collects descriptions of existing systems based on these methods, and discusses the first series of international challenges of AutoML systems. The recent success of commercial ML applications and the rapid growth of the field has created a high demand for off-the-shelf ML methods that can be used easily and without expert knowledge. However, many of the recent machine learning successes crucially rely on human experts, who manually select appropriate ML architectures (deep learning architectures or more traditional ML workflows) and their hyperparameters. To overcome this problem, the field of AutoML targets a progressive automation of machine learning, based on principles from optimization and machine learning itself. This book serves as a point of entry into this quickly-developing field for researchers and advanced students alike, as well as providing a reference for practitioners aiming to use AutoML in their work.

Teaching and Learning of Fluid Mechanics - Ashwin Vaidya 2020-12-02

This book contains research on the pedagogical aspects of fluid mechanics and includes case studies, lesson plans, articles on historical aspects of fluid mechanics, and novel and interesting experiments and theoretical calculations that convey complex ideas in creative ways. The current volume showcases the teaching practices of fluid dynamicists from different disciplines, ranging from mathematics, physics, mechanical engineering, and environmental engineering to chemical engineering. The suitability of these articles ranges from early undergraduate to graduate level courses and can be read by faculty and students alike. We hope this collection will encourage cross-disciplinary pedagogical practices and give students a glimpse of the wide range of applications of fluid dynamics.

Geophysical Data Analysis: Discrete Inverse Theory William Menke
2012-12-02

Geophysical Data Analysis: Discrete Inverse Theory is an introductory text focusing on discrete inverse theory that is concerned with parameters that either are truly discrete or can be adequately approximated as discrete. Organized into 12 chapters, the book's opening chapters provide a general background of inverse problems and their corresponding solution, as well as some of the basic concepts from probability theory that are applied throughout the text. Chapters 3-7 discuss the solution of the canonical inverse problem, that is, the linear problem with Gaussian statistics, and discussions on problems that are non-Gaussian and nonlinear are covered in Chapters 8 and 9. Chapters 10-12 present examples of the use of inverse theory and a discussion on the numerical algorithms that must be employed to solve inverse problems on a computer. This book is of value to graduate students and many college seniors in the applied sciences.

Efficient R Programming - Colin Gillespie 2016-12-08

There are many excellent R resources for visualization, data science, and package development. Hundreds of scattered vignettes, web pages, and forums explain how to use R in particular domains. But little has been written on how to simply make R work effectively—until now. This hands-on book teaches novices and experienced R users how to write efficient R code. Drawing on years of experience teaching R courses, authors Colin Gillespie and Robin Lovelace provide practical advice on a range of topics—from optimizing the set-up of RStudio to leveraging C++—that make this book a useful addition to any R user's bookshelf. Academics, business users, and programmers from a wide range of backgrounds stand to benefit from the guidance in Efficient R Programming. Get advice for setting up an R programming environment Explore general programming concepts and R coding techniques Understand the ingredients of an efficient R workflow Learn how to efficiently read and write data in R Dive into data carpentry—the vital skill for cleaning raw data Optimize your code with profiling, standard tricks, and other methods Determine your hardware capabilities for handling R

computation Maximize the benefits of collaborative R programming
Accelerate your transition from R hacker to R programmer

MATLAB - Scott T. Smith 2006

After more than 20 years of development, MATLAB has evolved from a powerful matrix calculation application into a universal programming tool used extensively within scientific and engineering communities both commercial and academic. MATLAB versions 6.x and 7.x include functionality for developing advanced graphical user interfaces, GUIs, and real-time animation and graphics. GUI applications offer many advantages for users who wish to solve complex problems by providing interactivity and visual feedback. Some common examples of application areas where GUI development is desirable: .Image and Video Processing .Signal Processing .Communications .Simulation of Complex Systems .Instrumentation and Data Acquisition Interfaces .Control Systems .Financial Analysis .Animation of 2D or 3D Graphical Data This text introduces you to the capabilities of MATLAB for GUI development and covers the following areas in detail: .Handle Graphics(r) programming and low-level GUIs .High-level GUI development using GUIDE .The structure of GUIs including event processing, callbacks, timers, and real-time animation of plots / data .Advanced GUI architectures including multiple figure GUIs and image mapped interface controls Instructional examples and exercises are provided throughout each chapter that offers a hands-on approach to learning MATLAB GUI development. The M-file code for each example and exercise solution is available for download on the web to help you quickly learn how to develop your own GUIs! About The Author Scott T. Smith received his MSEE degree from SUNY at Buffalo in the fields of image sensor applications and image processing. He currently works for Micron Technology Inc. in California as an Imaging Engineer and has 10 years of experience working with MATLAB and developing GUI applications. Previous work experience includes 3 years at the David Sarnoff Research Center (Former RCA Research Labs) in Princeton, NJ as an Associate Member of the Technical Staff in the Advanced Imaging Group as well 3 years as an R&D engineer for an X-ray/scientific imaging company. He is a member of SPIE and IEEE and is

an author or co-author of several papers and patents in the field of imaging.

Structural Health Monitoring with Piezoelectric Wafer Active Sensors - Victor Giurgiutiu 2014-06-20

Structural Health Monitoring with Piezoelectric Wafer Active Sensors, Second Edition provides an authoritative theoretical and experimental guide to this fast-paced, interdisciplinary area with exciting applications across a range of industries. The book begins with a detailed yet digestible consolidation of the fundamental theory relating to structural health monitoring (SHM). Coverage of fracture and failure basics, relevant piezoelectric material properties, vibration modes in different structures, and different wave types provide all the background needed to understand SHM and apply it to real-world structural challenges. Moving from theory to experimental practice, the book then provides the most comprehensive coverage available on using piezoelectric wafer active sensors (PWAS) to detect and quantify damage in structures. Updates to this edition include circular and straight-crested Lamb waves from first principle, and the interaction between PWAS and Lamb waves in 1-D and 2-D geometries. Effective shear stress is described, and tuning expressions between PWAS and Lamb waves has been extended to cover axisymmetric geometries with a complete Hankel-transform-based derivation. New chapters have been added including hands-on SHM case studies of PWAS stress, strain, vibration, and wave sensing applications, along with new sections covering essential aspects of vibration and wave propagation in axisymmetric geometries. Comprehensive coverage of underlying theory such as piezoelectricity, vibration, and wave propagation alongside experimental techniques Includes step-by-step guidance on the use of piezoelectric wafer active sensors (PWAS) to detect and quantify damage in structures, including clear information on how to interpret sensor signal patterns Updates to this edition include a new chapter on composites and new sections on advances in vibration and wave theory, bringing this established reference in line with the cutting edge in this emerging area

Robotics, Vision and Control - Peter Corke 2011-09-05

The author has maintained two open-source MATLAB Toolboxes for more than 10 years: one for robotics and one for vision. The key strength of the Toolboxes provide a set of tools that allow the user to work with real problems, not trivial examples. For the student the book makes the algorithms accessible, the Toolbox code can be read to gain understanding, and the examples illustrate how it can be used —instant gratification in just a couple of lines of MATLAB code. The code can also be the starting point for new work, for researchers or students, by writing programs based on Toolbox functions, or modifying the Toolbox code itself. The purpose of this book is to expand on the tutorial material provided with the toolboxes, add many more examples, and to weave this into a narrative that covers robotics and computer vision separately and together. The author shows how complex problems can be decomposed and solved using just a few simple lines of code, and hopefully to inspire up and coming researchers. The topics covered are guided by the real problems observed over many years as a practitioner of both robotics and computer vision. It is written in a light but informative style, it is easy to read and absorb, and includes a lot of Matlab examples and figures. The book is a real walk through the fundamentals of robot kinematics, dynamics and joint level control, then camera models, image processing, feature extraction and epipolar geometry, and bring it all together in a visual servo system. Additional material is provided at <http://www.petercorke.com/RVC>

Kinematics, Dynamics, and Design of Machinery - Kenneth J. Waldron 2016-09-20

Kinematics, Dynamics, and Design of Machinery, Third Edition, presents a fresh approach to kinematic design and analysis and is an ideal textbook for senior undergraduates and graduates in mechanical, automotive and production engineering Presents the traditional approach to the design and analysis of kinematic problems and shows how GCP can be used to solve the same problems more simply Provides a new and simpler approach to cam design Includes an increased number of exercise problems Accompanied by a website hosting a solutions manual, teaching slides and MATLAB® programs

Languages and Tools for Hybrid Systems Design - Luca P. Carloni
2006

Languages and Tools for Hybrid Systems Design is intended to equip researchers, application developers and managers with key references and resource material for the successful development of hybrid systems